

Doc. Number :

- ☐ Tentative Specification
☐ Preliminary Specification
☒ Approval Specification

MODEL NO.: G121ICE
SUFFIX: L02

<p>Customer:</p>	
<p>APPROVED BY</p>	<p>SIGNATURE</p>
<p><u>Name / Title</u></p>	<p>_____</p>
<p>Note</p>	
<p>_____</p> <p>Please return 1 copy for your confirmation with your signature and comments.</p>	

Approved By	Checked By	Prepared By
Matt.lc.chen	Sen.lin	Miyabi.ko

CONTENTS

REVISION HISTORY	-----	3
1. GENERAL DESCRIPTION	-----	4
1.1 OVERVIEW		
1.2 GENERAL SPECIFICATIONS		
2. MECHANICAL SPECIFICATIONS	-----	4
3. ABSOLUTE MAXIMUM RATINGS	-----	4
3.1 ABSOLUTE RATINGS OF ENVIRONMENT		
3.2 ELECTRICAL ABSOLUTE RATINGS		
3.2.1 TFT LCD MODULE		
3.2.2 BACKLIGHT UNIT		
4. ELECTRICAL SPECIFICATION	-----	6
4.1 FUNCTION BLOCK DIAGRAM		
4.2 INTERFACE CONNECTIONS		
4.3 ELECTRICAL CHARACTERISTICS		
4.3.1 LCD ELECTRONICS SPECIFICATION		
4.3.2 BACKLIGHT UNIT		
4.4 LVDS INPUT SIGNAL SPECIFICATIONS		
4.4.1 COLOR DATA INPUT ASSIGNMENT		
4.5 DISPLAY TIMING SPECIFICATIONS		
4.6 POWER ON/OFF SEQUENCE		
5. OPTICAL CHARACTERISTICS	-----	19
5.1 TEST CONDITIONS		
5.2 OPTICAL SPECIFICATIONS		
6. Reliability Test Criteria	-----	22
7. Packing	-----	23
7.1 PACKING SPECIFICATIONS		
7.2 PACKING METHOD		
7.3 UN-PACKING METHOD		
8. MODULE LABEL	-----	26
8.1 MODULE LABEL		
9 PRECAUTIONS	-----	27
9.1 ASSEMBLY AND HANDLING PRECAUTIONS		
9.2 STORAGE PRECAUTIONS		
9.3 OPERATION PRECAUTIONS		
9.4 OTHER PRECAUTIONS		
10. MECHANICAL CHARACTERISTICS	-----	28

REVISION HISTORY

Version	Date	Section	Description
Ver. 1.0	Feb.15,2019	All	Tentative Spec was first issued.
Ver. 2.0	Oct.16,2019	All	Approval Spec was first issued.

1. GENERAL DESCRIPTION

1.1 OVERVIEW

G121ICE-L02 is a 12.1" TFT Liquid Crystal Display module with LED Backlight unit LVDS interface. This module supports 1280 x 800 Wide-XGA AAS mode and can display 262k/16.7M colors . The LED converter for Backlight is built in control board.

1.2 GENERAL SPECIFICATIONS

Item	Specification	Unit	Note
Screen Size	12.1" real diagonal		
Driver Element	a-si TFT active matrix	-	-
Pixel Number	1280 x R.G.B. x 800	pixel	-
Pixel Pitch	0.204(H) x 0.204 (V)	mm	-
Pixel Arrangement	RGB vertical stripe	-	-
Display Colors	262k/16.7M	color	-
Transmissive Mode	Normally Black	-	-
Surface Treatment	AG type, 3H hard coating	-	-
Luminance, White	400	Cd/m2	
Power Consumption	8.05W (white pattern)	W	Typ. (2)

2. MECHANICAL SPECIFICATIONS

Item		Min.	Typ.	Max.	Unit	Note
Module Size	Horizontal (H)	277.5	278	278.5	mm	(1)
	Vertical (V)	183.5	184	184.5	mm	
	Thickness (T)	9.5	10	10.5	mm	
Bezel Area	Horizontal	263.82	264.12	264.42	mm	
	Vertical	165.9	166.2	166.5	mm	
Active Area	Horizontal	-	261.12	-	mm	
	Vertical	-	163.2	-	mm	
Weight		-	470	490	g	

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

(2) The Module Power Consumption is specified at 3.3V, white pattern and 100% duty for LED backlight.

3. ABSOLUTE MAXIMUM RATINGS

3.1 ABSOLUTE RATINGS OF ENVIRONMENT

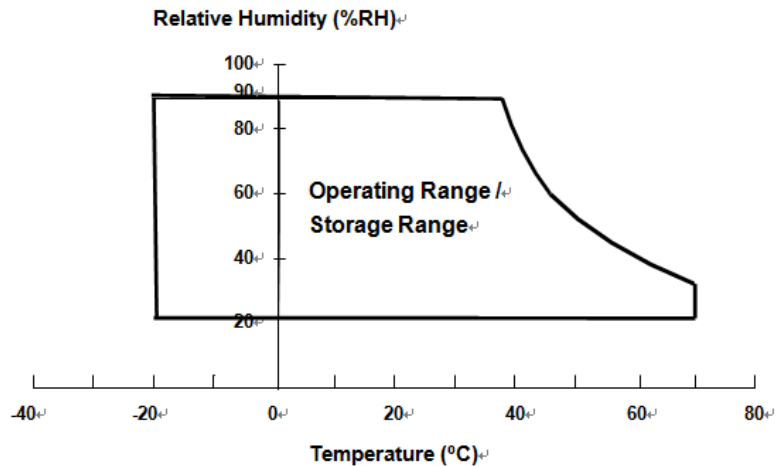
Item	Symbol	Value		Unit	Note
		Min.	Max.		
Storage Temperature	TST	-20	70	°C	(1)
Operating Ambient Temperature	TOP	-20	70	°C	(1), (2)

Note (1)

(a) 90 %RH Max. (Ta <= 40 °C).

(b) Wet-bulb temperature should be 39 °C Max.

(c) No condensation.



3.2 ELECTRICAL ABSOLUTE RATINGS

3.2.1 TFT LCD MODULE

Item	Symbol	Value		Unit	Note
		Min.	Max.		
Power Supply Voltage	VCCS	-0.3	+4.0	V	(1)
Logic Input Voltage	V _{IN}	-0.3	V _{CC} +0.3	V	

3.2.2 BACKLIGHT UNIT

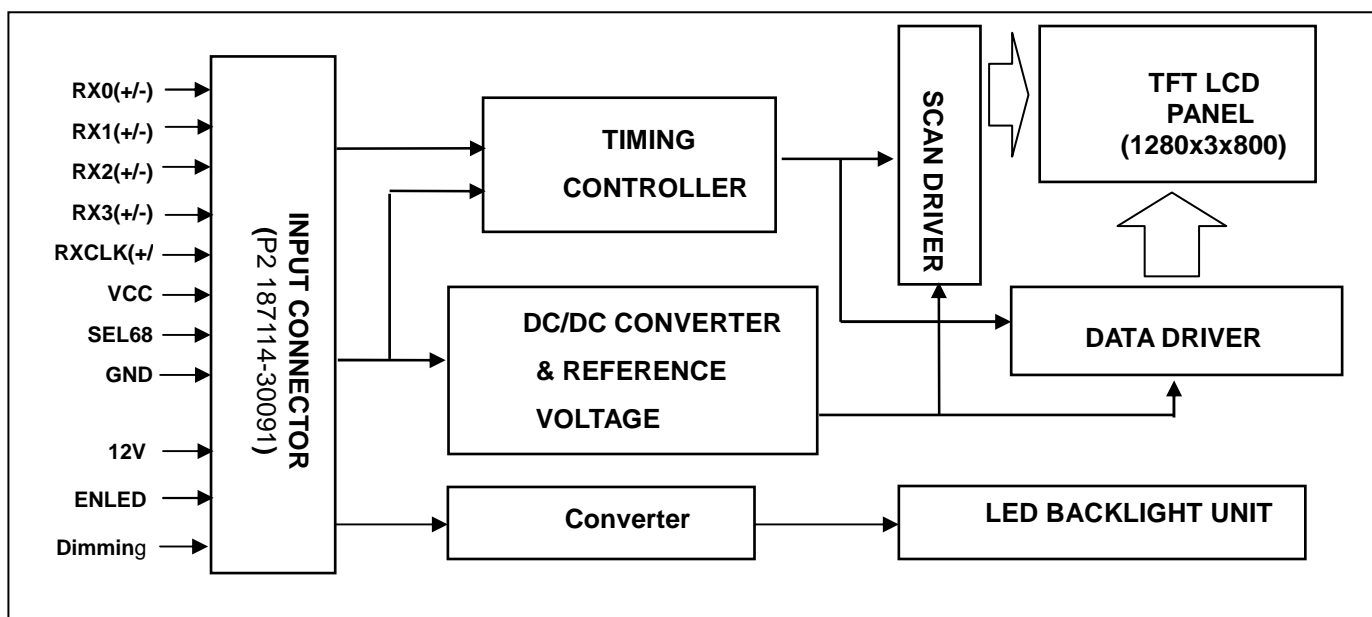
Item	Value			Unit	Note
	Min	Typ.	Max.		
LED Converter Input voltage	10.8	12.0	13.2	V _{DC}	(1), (2)
LED Converter Input Current	-	0.55	-	A _{DC}	

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

Note (2) Specified values are for LED (Refer to Section 3.2 for further information).

4. ELECTRICAL SPECIFICATIONS

4.1 FUNCTION BLOCK DIAGRAM



4.2. INTERFACE CONNECTIONS

PIN ASSIGNMENT

Pin No.	Symbol	Description	Note
1	12V	LED power	-
2	12V	LED power	-
3	12V	LED power	-
4	12V	LED power	-
5	ENLED	Enable pin	(3)
6	Dimming	Backlight Adjust	(3)
7	NC	No Connection or Ground	-
8	NC	No Connection or Ground	-
9	VCC	Power supply: +3.3V	
10	VCC	Power supply: +3.3V	-
11	GND	Ground	-
12	GND	Ground	-
13	RX0-	Negative transmission data of pixel 0	-
14	RX0+	Positive transmission data of pixel 0	-
15	GND	Ground	-
16	RX1-	Negative transmission data of pixel 1	-
17	RX1+	Positive transmission data of pixel 1	-
18	GND	Ground	-
19	RX2-	Negative transmission data of pixel 2	-
20	RX2+	Positive transmission data of pixel 2	-

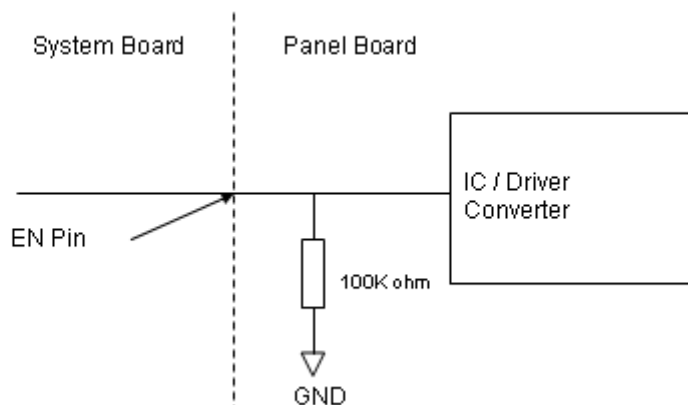
21	GND	Ground	-
22	RXCLK-	Negative of clock	-
23	RXCLK+	Positive of clock	-
24	GND	Ground	-
25	RX3-	Negative transmission data of pixel 3	-
26	RX3+	Positive transmission data of pixel 3	-
27	GND	Ground	-
28	SEL6/8	LVDS 6/8 bit select function control, Low → 6 bit Input Mode High → 8bit Input Mode	(2) (3)
29	GND	Ground	-
30	NC	No Connection or Ground	-

Note (1) Connector Part No.: P2 187114-30091

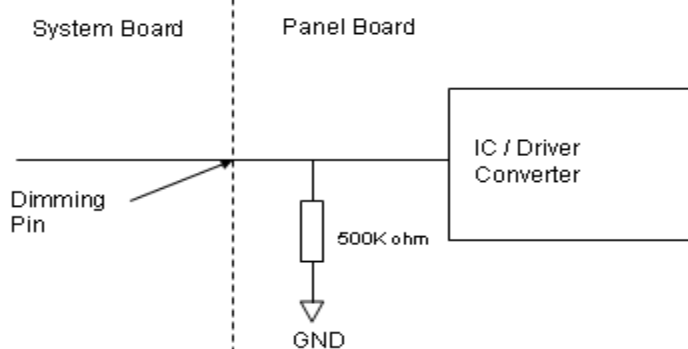
Note (2) "Low" stands for 0V. "High" stands for 3.3V

Note (3) ENLED(BLON), Dimming(E_PWM), SEL6/8 as shown below :

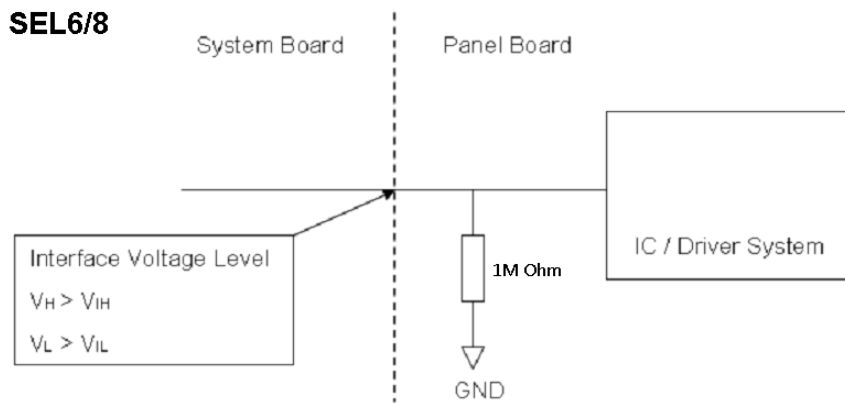
BLON Pin



E_PWM Pin



SEL6/8



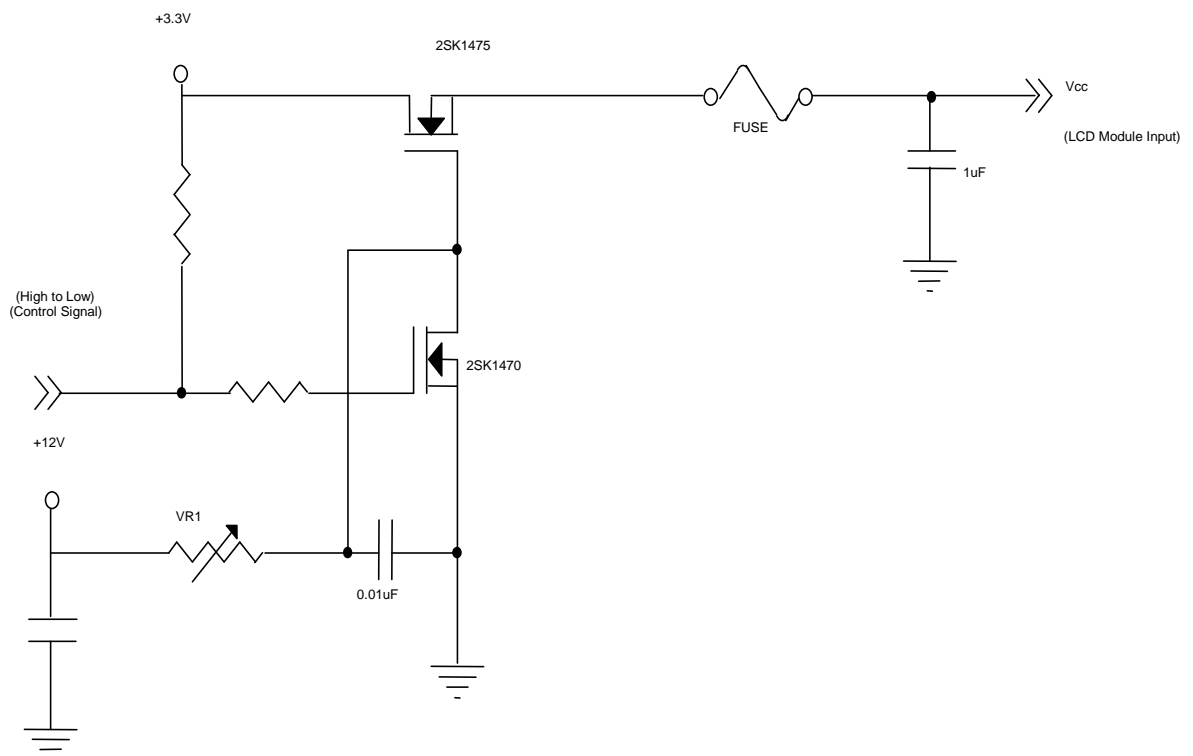
4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD ELETRONICS SPECIFICATION

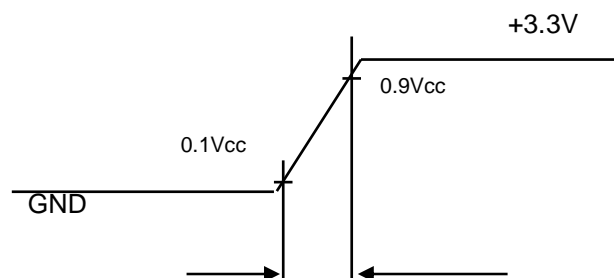
Parameter		Symbol	Value			Unit	Note
			Min.	Typ	Max.		
Power Supply Voltage		V _{CC}	3.0	3.3	3.6	V	-
Permissive Ripple Voltage		V _{RP}	-	50	-	mV	-
Rush Current		I _{RUSH}	1.5			A	(2)
Initial Stage Current		I _{IS}	-	-	1.0	A	(2)
Power Supply Current	White	-	400	440	480	mA	(3)a
	Black	-	260	290	320	mA	(3)b
LVDS Differential Input High Threshold		V _{TH(LVDS)}	+100	-	-	mV	V _{CM} =1.2V
LVDS Differential Input Low Threshold		V _{TL(LVDS)}	-	-	-100	mV	V _{CM} =1.2V
LVDS Common Mode Voltage		V _{CM}	1.125	-	1.375	V	
LVDS Differential Input Voltage		V _{ID}	100	-	600	mV	
Terminating Resistor		R _T	-	100	-	Ohm	

Note (1) The assembly should be always operated within above ranges.

Note (2) Measurement Conditions:

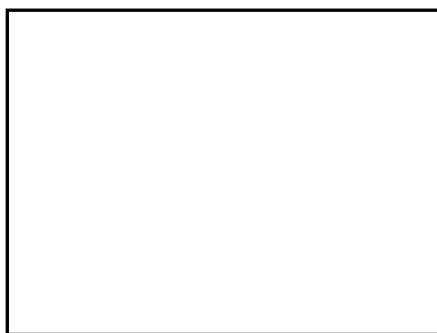


VCC rising time is 470us



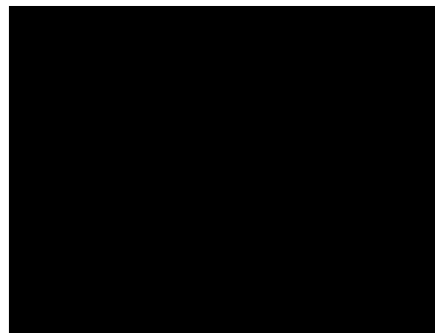
Note (3) The specified power supply current is under the conditions at $V_{cc} = 3.3\text{ V}$, $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$, $f_v = 60\text{ Hz}$, whereas a power dissipation check pattern below is

a. White Pattern



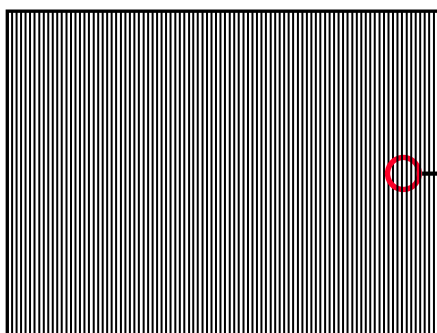
Active Area

b. Black Pattern

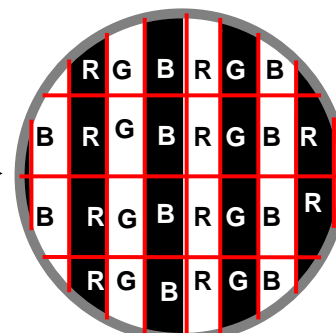


Active Area

c. Vertical Stripe Pattern



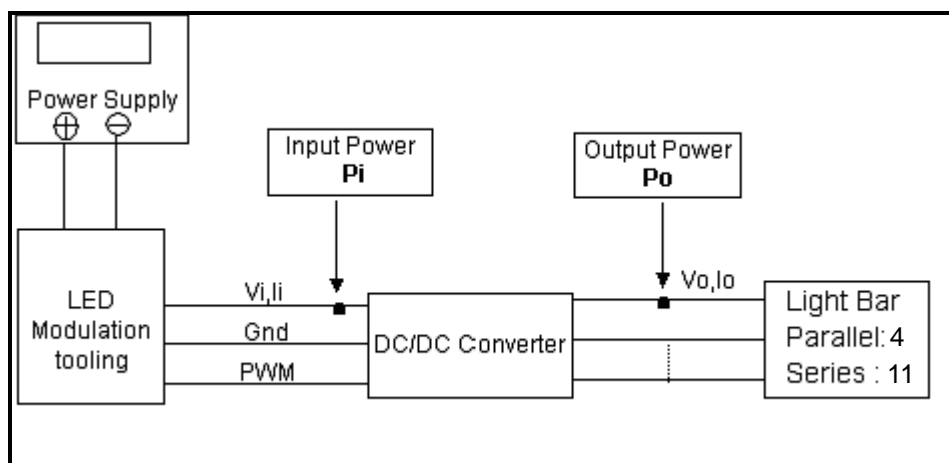
Active Area



4.3.2 BACKLIGHT UNIT

Parameter		Symbol	Value			Unit	Note
			Min.	Typ.	Max.		
(LED Converter input voltage)		V_i	10.8	12.0	13.2	V_{DC}	(Duty 100%)
(LED Converter input ripple voltage)		V_{iRP}	-	-	500	mV	
(LED Converter input current)		I_i	-	0.55	1.0	A_{DC}	@ $V_i = 12V$ (Duty 100%)
(LED Converter inrush current)		I_{iRUSH}	-	-	3.0	A	@ V_i rising time=10ms ($V_i=12V$)
(LED lightbar input current)		I_L	240	260	280	A_{DC}	(Duty 100%)
LED Lightbar Voltage		V_f	-	31.0	-	V_{DC}	$I_f = 65 \text{ mA/EA}$
LED Current		I_f	-	65	-	mA	Per EA
Input Power Consumption		P_i	-	6.6	-	W	(1)
EN Control Level	Backlight on	ENLED (BLON)	2.5	3.3	5.0	V	
	Backlight off		0	---	0.3	V	
PWM Control Level	PWM High Level	Dimming (E_PWM)	2.5	---	5.0	V	
	PWM Low Level		0	---	0.15	V	
PWM Control Frequency		f_{PWM}	190	200	20k	Hz	(3)
PWM Noise Range		V_{Noise}	-	-	0.1	V	
PWM Control Duty Ratio		-	2		100	%	(3), @ $190\text{Hz} \leq f_{PWM} < 1\text{kHz}$
			10		100		(3), @ $1\text{kHz} \leq f_{PWM} \leq 20\text{kHz}$
LED Life Time		L_{BL}	50000	-	-	Hrs	(2)

Note (1) LED current is measured by utilizing a high frequency current meter as shown below:



Note (2) The lifetime of LED is estimated data and defined as the time when it continues to operate under the conditions at $T_a = 25 \pm 2 \text{ }^\circ\text{C}$ and Duty 100% until the brightness becomes $\leq 50\%$ of its original value. Operating LED at high temperature condition will reduce life time and lead to color shift.

Note (3) At 190 ~1kHz PWM control frequency, duty ratio range is restricted from 2% to 100%.

1K ~20kHz PWM control frequency, duty ratio range is restricted from 10% to 100%.

4.4 LVDS INPUT SIGNAL SPECIFICATIONS

4.4.1 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color.

Color		Data Signal																	
		Red						Green						Blue					
R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0		
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	
	Green	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	
	Blue	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	
	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	
	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	
	Yellow	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
Gray Scale Of Red	Red(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Red(1)	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	
	Red(2)	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	
	Red(61)	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	
	Red(62)	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	
	Red(63)	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	
Gray Scale Of Green	Green(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Green(1)	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	
	Green(2)	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	
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	Green(61)	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	
	Green(62)	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	
	Green(63)	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	
Gray Scale Of Blue	Blue(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Blue(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	
	Blue(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	
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	Blue(61)	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1	
	Blue(62)	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0	
	Blue(63)	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	

Note (1) 0: Low Level Voltage, 1: High Level Voltage

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color.

Color		Data Signal																											
		Red								Green								Blue											
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0				
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0		
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1		
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1		
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0		
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
Gray Scale Of Red	Red(0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Red(1)	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Red(2)	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
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	Red(253)	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Red(254)	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Red(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
Gray Scale Of Green	Green(0)/ Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Green(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0		
	Green(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0		
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	Green(253)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0		
	Green(254)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0		
	Green(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0		
Gray Scale Of Blue	Blue(0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Blue(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1		
	Blue(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0			
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	Blue(253)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	1			
	Blue(254)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0			
	Blue(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1			

Note: 0: Low Level Voltage, 1: High Level Voltage

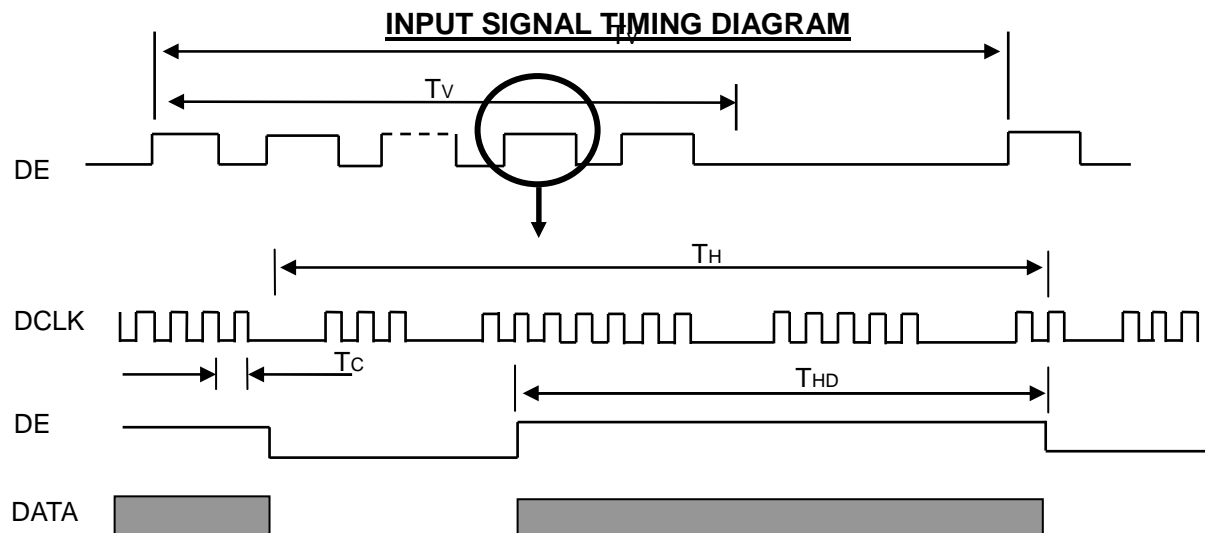
4.5 DISPLAY TIMING SPECIFICATIONS

The input signal timing specifications are shown as the following table and timing diagram.

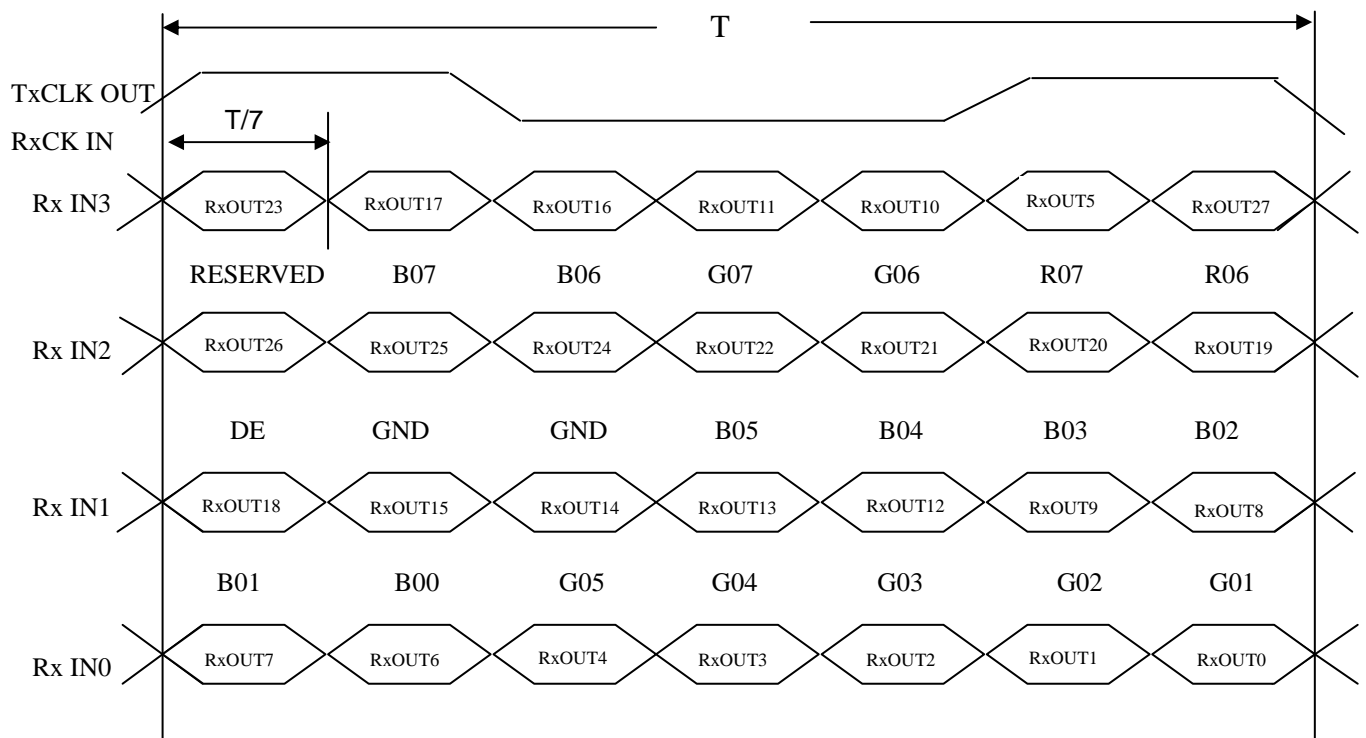
Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note
LVDS Clock	Frequency	F _c	66.1	71	74.7	MHz	-
	Period	T _c	13.4	14.1	15.1	ns	
	Input cycle to cycle jitter	T _{rcl}	---	---	200	ns	(a)
	Input Clock to data skew	TLVCCS	-0.02*T _c	---	0.02*T _c	ps	(b)
	Spread spectrum modulation range	F _{clk_in_mod}	---	---	1.02*F _c	MHz	(c)
	Spread spectrum modulation frequency	F _{SSM}	---	---	200	KHz	
	High Time	T _{ch}	---	4/7	---	T _{ch}	
	Low Time	T _{cl}	---	3/7	---	T _{ch}	
Vertical Display Term	Frame Rate	Fr	---	60	---	Hz	T _v =T _{vd} +T _{vb}
	Total	T _v	810	823	830	Th	-
	Active Display	T _{vd}	800	800	800	Th	-
	Blank	T _{vb}	10	23	30	Th	-
Horizontal Display Term	Total	T _h	1360	1440	1500	T _c	T _h =T _{hd} +T _{hb}
	Active Display	T _{hd}	1280	1280	1280	T _c	-
	Blank	T _{hb}	80	160	220	T _c	-

Note (1) Because this module is operated by DE only mode, Hsync and Vsync input signals should be set to low logic level or ground. Otherwise, this module would operate abnormally.

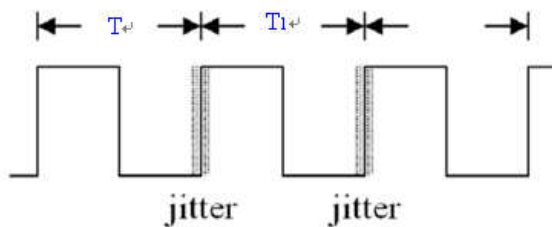
Note (2) The T_v(T_{vd}+T_{vb}) must be integer, otherwise, the module would operate abnormally.



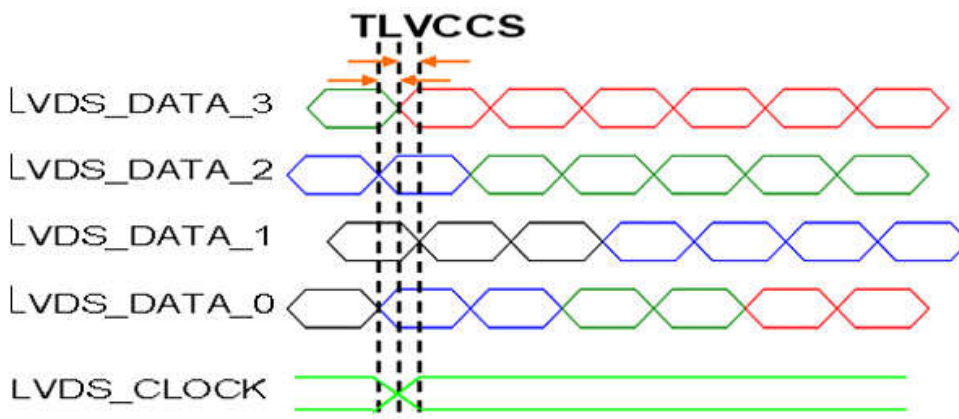
TIMING DIAGRAM of LVDS



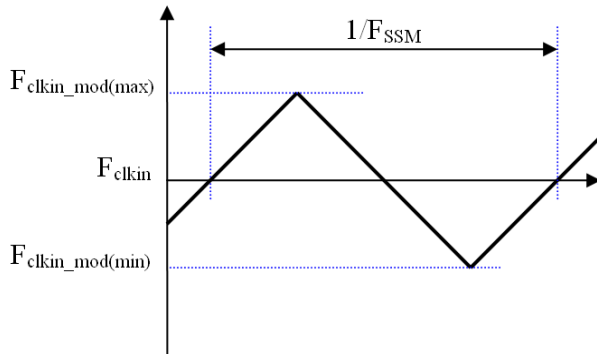
Note (a) The input clock cycle-to-cycle jitter is defined as below figures. $Trcl = |T_1 - T_1|$



Note (b) Input Clock to data skew is defined as below figures.

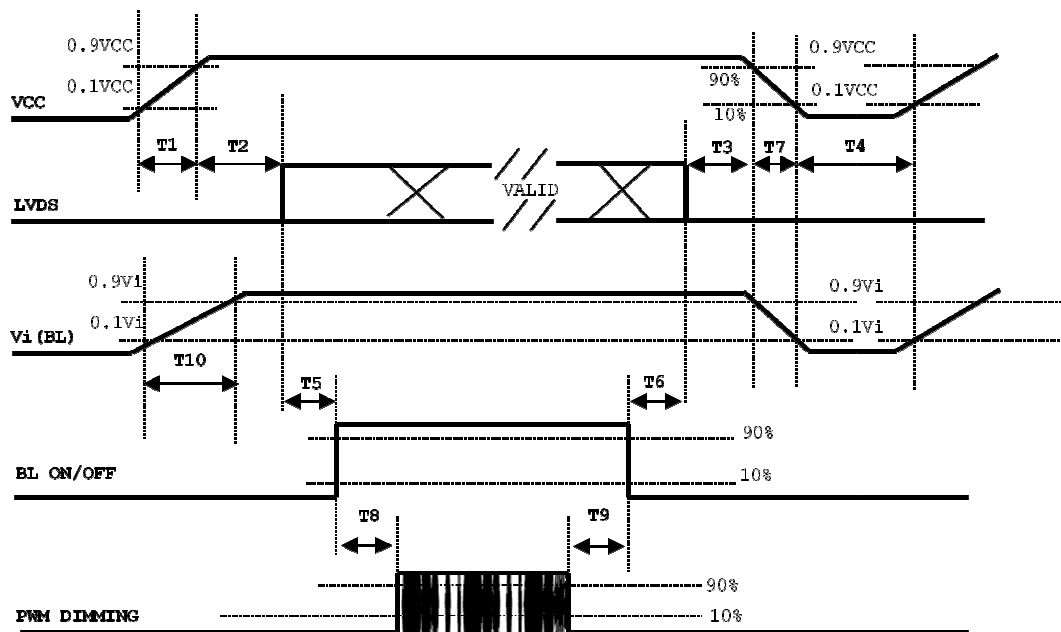


Note (c) The SSCG (Spread spectrum clock generator) is defined as below figures.



4.6 POWER ON/OFF SEQUENCE

To prevent a latch-up or DC operation of LCD assembly, the power on/off sequence should be as the diagram below.



Note:

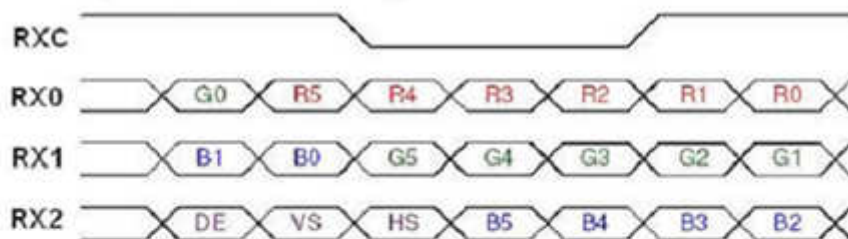
- (1) The supply voltage of the external system for the module input should be the same as the definition of Vcc.
- (2) When the backlight turns on before the LCD operation of the LCD turns off, the display may momentarily become abnormal screen.
- (3) In case of VCC = off level, please keep the level of input signals on the low or keep a high impedance.
- (4) T4 should be measured after the module has been fully discharged between power off and on period.
- (5) Interface signal shall not be kept at high impedance when the power is on.
- (6) INX won't take any responsibility for the products which are damaged by the customers not following the Power Sequence.
- (7) There might be slight electronic noise when LCD is turned off (even backlight unit is also off). To avoid this

symptom, we suggest "Vcc falling timing" to follow "T7 spec".

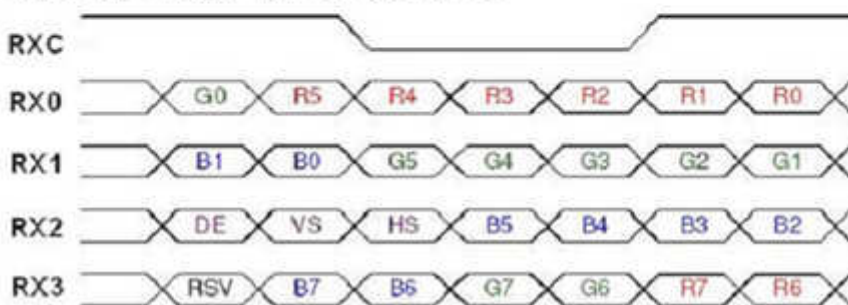
Parameter	Value			Units
	Min	Typ	Max	
T1	0.5	---	10	ms
T2	0	---	50	ms
T3	0	---	50	ms
T4	500	---	---	ms
T5	450	---	---	ms
T6	200	---	---	ms
T7	10	---	100	ms
T8	10	---	---	ms
T9	10	---	---	ms
T10	20	---	50	ms

The Input Data Format

SEL 6/8="Low" for 6 Bits LVDS



SEL 6/8="High" for 8 Bits LVDS



Note (1) R/G/B data 7: MSB, R/G/B data 0: LSB

Note (2) Please follow PSWG

Signal Name	Description	Remark
R7 R6 R5 R4 R3 R2 R1 R0	Red Data 7 (MSB) Red Data 6 Red Data 5 Red Data 4 Red Data 3 Red Data 2 Red Data 1 Red Data 0 (LSB)	Red-pixel Data Each red pixel's brightness data consists of these 8 bits pixel data.
G7 G6 G5 G4 G3 G2 G1 G0	Green Data 7 (MSB) GreenData 6 GreenData 5 GreenData 4 GreenData 3 GreenData 2 GreenData 1 GreenData 0 (LSB)	Green-pixel Data Each green pixel's brightness data consists of these 8 bits pixel data.
B7 B6 B5 B4 B3 B2 B1 B0	Blue Data 7 (MSB) Blue Data 6 Blue Data 5 Blue Data 4 Blue Data 3 Blue Data 2 Blue Data 1 Blue Data 0 (LSB)	Blue-pixel Data Each blue pixel's brightness data consists of these 8 bits pixel data.
RXCLKIN+ RXCLKIN-	LVDS Clock Input	
DE	Display Enable	
VS	Vertical Sync	
HS	Horizontal Sync	

5. OPTICAL CHARACTERISTICS

5.1 TEST CONDITIONS

Item	Symbol	Value	Unit
Ambient Temperature	Ta	25±2	°C
Ambient Humidity	Ha	50±10	%RH
Supply Voltage	V _{CC}	3.3	V
Convertor Voltage	According to typical value in "3. ELECTRICAL CHARACTERISTICS"		
Convertor Duty			

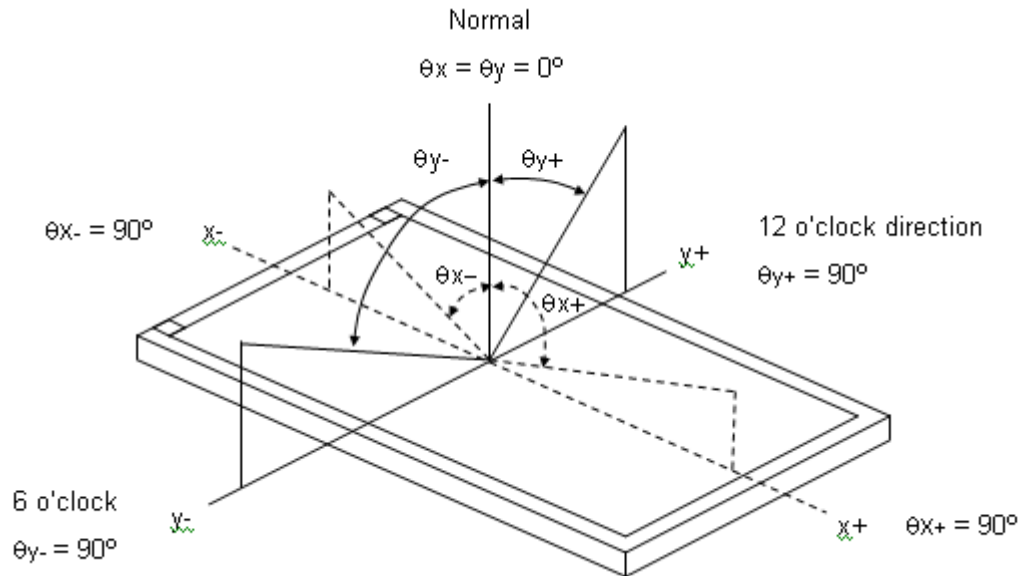
The relative measurement methods of optical characteristics are shown in 5.2. and all items are measured at the center point of screen except white variation. The following items should be measured under the test conditions described in 5.1 and stable environment shown in Note (5).

5.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown in 5.2. The following items should be measured under the test conditions described in 5.1 and stable environment shown in Note (5).

Item		Symbol	Condition	Min.	Typ.	Max.	Unit	Note
Contrast Ratio		CR	$\theta_x=0^\circ, \theta_y=0^\circ$ Viewing Normal Angle	800	1000	-	-	(2),(5)
Response Time		T _R		-	12	17	ms	(3)
		T _F		-	8	13	ms	
Luminance of White (5P)		L _c		320	400	-	cd/m ²	(4), (5)
White Variation		ΔW		-	1.25	1.4	-	(5), (6)
Color Chromaticity	Red	R _x		Typ 0.05	0.652	Typ. + 0.05	-	(1),(5)
		R _y			0.338		-	
	Green	G _x			0.326		-	
		G _y			0.608		-	
	Blue	B _x			0.150		-	
		B _y			0.053		-	
	White	W _x			0.313		-	
		W _y			0.329		-	
Viewing Angle	Horizontal	θ _{x+}	CR≥10	80	88	-	Deg.	(1),(5)
		θ _{x-}		80	88	-		
	Vertical	θ _{y+}		80	88	-		
		θ _{y-}		80	88	-		

Note (1) Definition of Viewing Angle (θ_x , θ_y):



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

$$\text{Contrast Ratio (CR)} = L_{255} / L_0$$

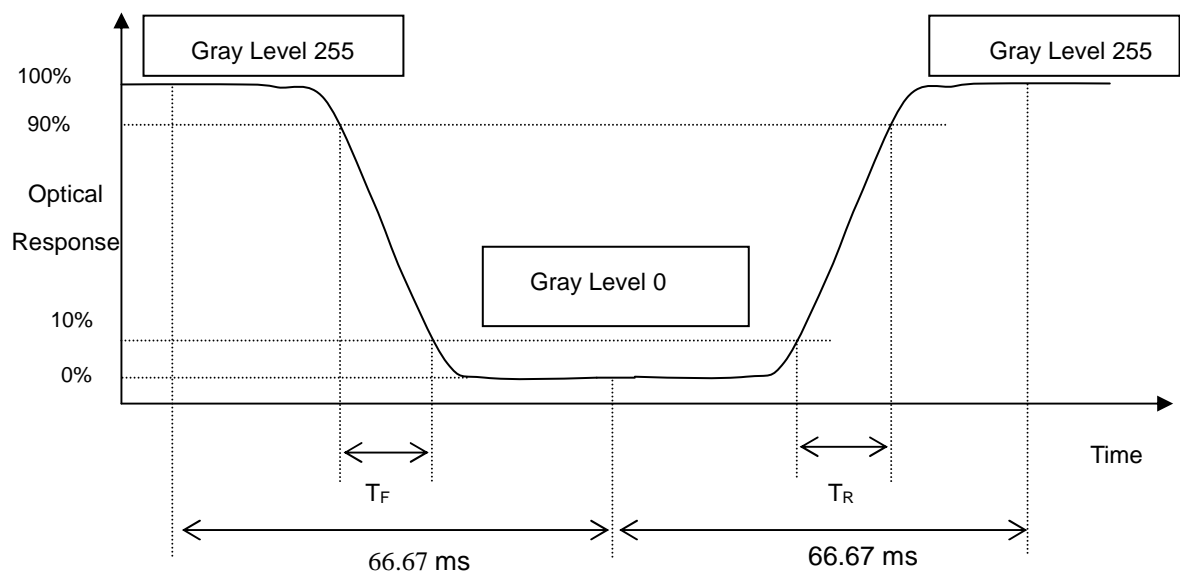
L₂₅₅: Luminance of gray level 255

L₀: Luminance of gray level 0

$$\text{CR} = \text{CR} (5)$$

CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (6).

Note (3) Definition of Response Time (T_R , T_F):



Note (4) Definition of Luminance of White (L_c):

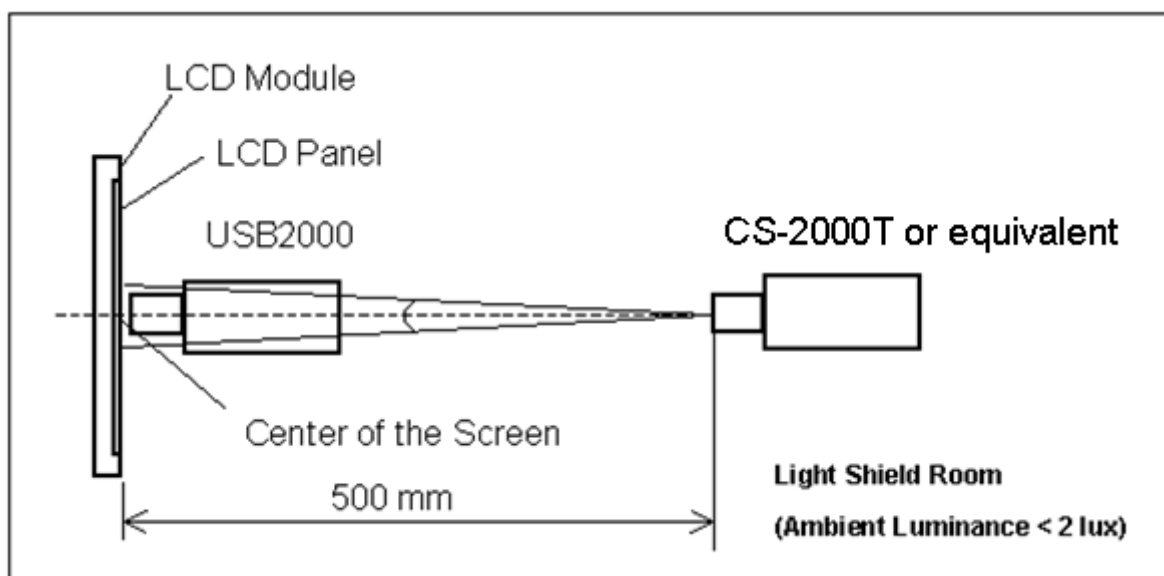
Measure the luminance of gray level 255 at center points

$L_c = L(5)$

$L(x)$ is corresponding to the luminance of the point X at Figure in Note (6).

Note (5) Measurement Setup:

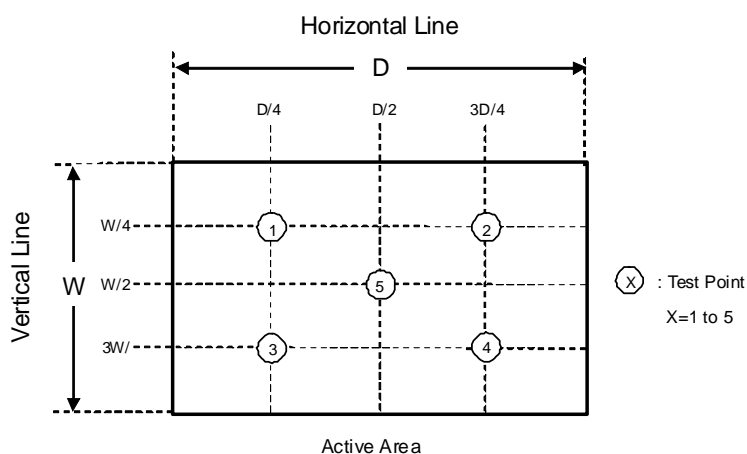
The LCD module should be stabilized at given temperature for 20 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 20 minutes in a windless room.



Note (6) Definition of White Variation (δW):

Measure the luminance of gray level 255 at 5 points

$$\delta W = \frac{\text{Maximum } [L(1), L(2), L(3), L(4), L(5)]}{\text{Minimum } [L(1), L(2), L(3), L(4), L(5)]}$$



6. Reliability Test Criteria

Test Item	Test Condition	Note
High Temperature Storage Test	70°C, 240 hours	(1),(2) (4),(5)
Low Temperature Storage Test	-20°C, 240 hours	
Thermal Shock Storage Test	-20°C, 0.5hour \longleftrightarrow 70°C, 0.5hour; 100cycles, 1hour/cycle	
High Temperature Operation Test	70°C, 240 hours	
Low Temperature Operation Test	-20°C, 240 hours	
High Temperature & High Humidity Operation Test	60°C, 90%RH, 240hours	(1),(2) (4),(6)
Shock (Non-Operating)	200G, 2ms, half sine wave, 1 time for $\pm X$, $\pm Y$, $\pm Z$ direction	(2), (3)
Vibration (Non-Operating)	1.5G, 10 ~ 300 Hz sine wave, 10 min/cycle, 3 cycles each X, Y, Z direction	(2), (3)

Note (1) There should be no condensation on the surface of panel during test.

Note (2) Temperature of panel display surface area should be 73°C Max.

Note (3) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.

Note (4) In the standard conditions, there is no function failure issue occurred. All the cosmetic specification

is judged before reliability test.

Note (5) Before cosmetic and function test, the product must have enough recovery time, at least 2 hours at room temperature.

Note (6) Before cosmetic and function test, the product must have enough recovery time, at least 24 hours at room temperature.

7. PACKAGING

7.1 PACKING SPECIFICATIONS

- (1) 20pcs LCD modules / 1 Box
- (2) Box dimensions: 465 (L) X 362 (W) X 314 (H) mm
- (3) Weight: approximately 17Kg (20 modules per box)

7.2 PACKING METHOD

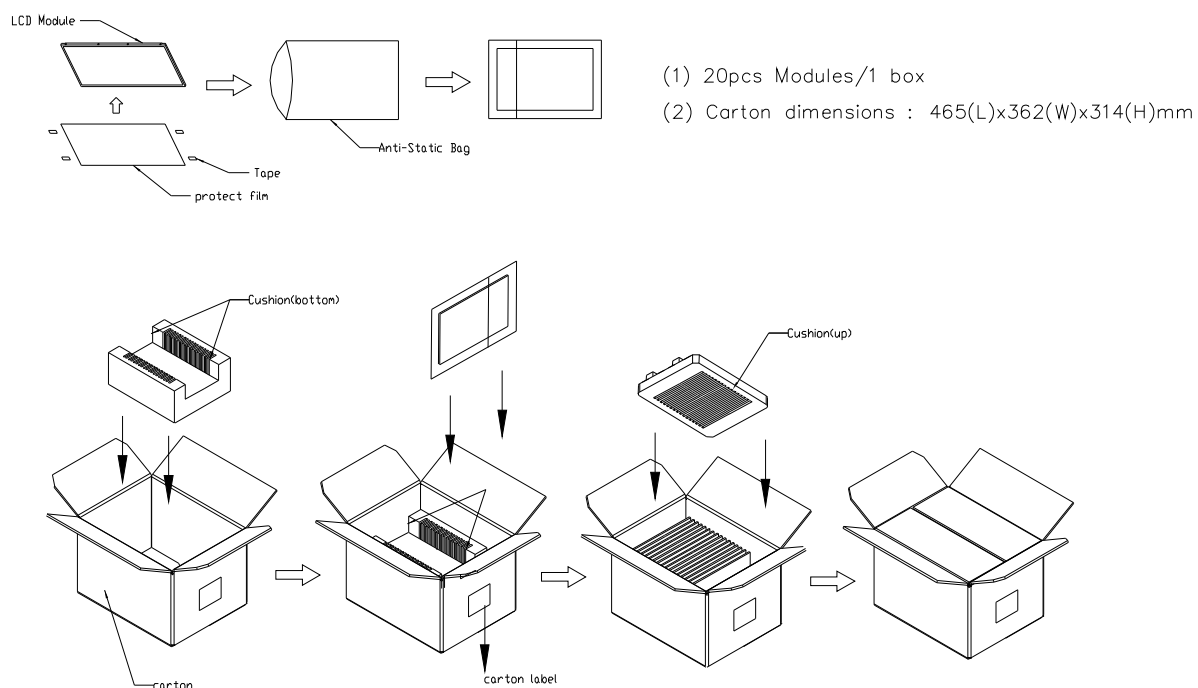
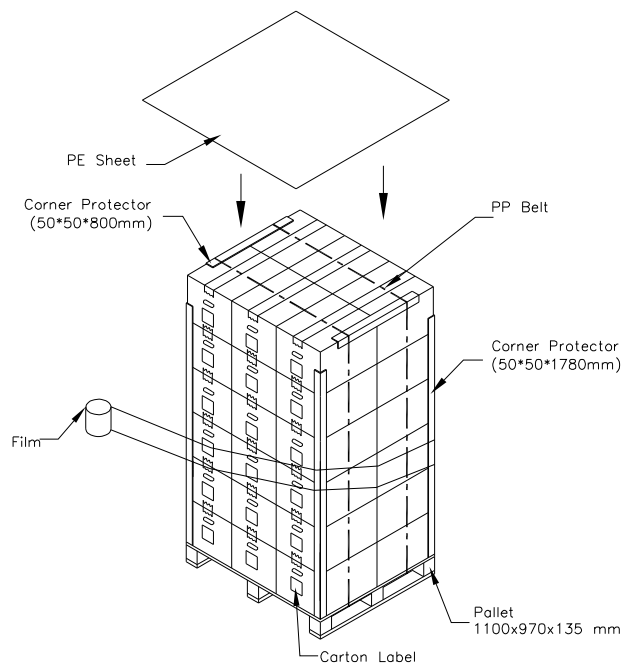


Figure. 7-1 Packing

Sea / Land Transportation (40ft Container)



Air Transportation

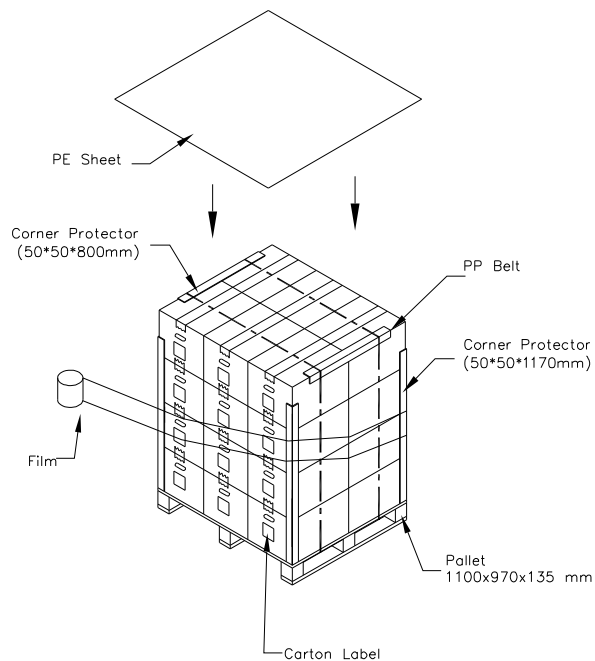


Figure. 7-2 Packing

7.3 UN-PACKING METHOD

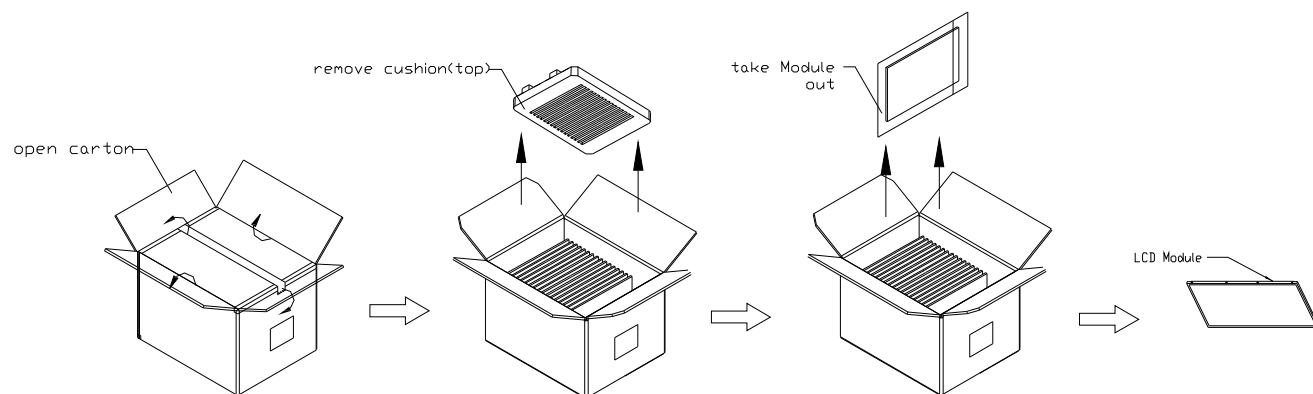


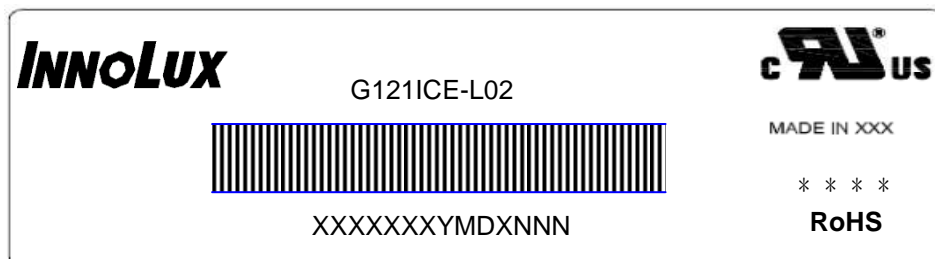
Figure. 7-3 UN-Packing

8. MODULE LABEL

8.1 MODULE LABEL

The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.

8.1 SN Label Definition



INX Barcode Definition

- (a) Model Name: G121ICE-L02
- (b) Revision: Rev. XX, for example: A1, B1, C1, C2 ...etc.
- (c) * * * * : Factory ID
 - “LEOO” for Ningbo NA
 - “VIRO” for Ningbo NB,NC
 - “COCKN” for Ningbo ND
 - “GEMN” for Tainan LCM1,LCM4
- (d) Serial ID: XX-XX-X-XX-YMD-X-NNNN

Code	Meaning	Description
XX	INX internal use	Model Code
XX	Revision	Cover all the change
X	INX internal use	Fab ID
XX	INX internal use	Dash Code
YMD	Year, month, day	Year: 2011=1, 2012=2, 2013=3, 2014=4... Month: 1~12=1, 2, 3, ~, 9, A, B, C Day: 1~31=1, 2, 3, ~, 9, A, B, C, ~, W, X, Y, exclude I, O, and U.
X	INX internal use	Grade Code
NNNN	Serial number	Manufacturing sequence of product

9. PRECAUTIONS

9.1 ASSEMBLY AND HANDLING PRECAUTIONS

- (1) The module should be assembled into the system firmly by using every mounting hole. Be careful not to twist or bend the module.
- (2) While assembling or installing modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
- (3) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (4) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily scratched.
- (5) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
- (6) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static electricity, it may cause damage to the C-MOS Gate Array IC.
- (9) Do not disassemble the module.
- (10) Do not pull or fold the lamp wire.
- (11) Pins of I/F connector should not be touched directly with bare hands.

9.2 STORAGE PRECAUTIONS

- (1) High temperature or humidity may reduce the performance of module. Please store LCD module within the specified storage conditions.
- (2) It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.
- (3) It may reduce the display quality if the ambient temperature is lower than 10 °C. For example, the response time will become slowly, and the starting voltage of lamp will be higher than the room temperature.

9.3 OPERATION PRECAUTIONS

- (1) Do not pull the I/F connector in or out while the module is operating.
- (2) Always follow the correct power on/off sequence when LCD module is connecting and operating. This can prevent the CMOS LSI chips from damage during latch-up.
- (3) The startup voltage of Backlight is approximately 1000 Volts. It may cause electrical shock while assembling with converter. Do not disassemble the module or insert anything into the Backlight unit.

9.4 OTHER PRECAUTIONS

- (1) When fixed patterns are displayed for a long time, remnant image is likely to occur.

10. MECHANICAL CHARACTERISTICS

