

TFT COLOR LCD MODULE

NL8060AC26-52D

26cm (10.4 Type) SVGA LVDS interface (1 port)



This DATA SHEET is updated document from DOD-PP-2062(1).

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INTRODUCTION

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Examples: Office equipment, audio and visual equipment, communication equipment, test and measurement equipment, personal electronic equipment, home electronic appliances, car navigation system (with no vehicle control functions), seat entertainment monitor for vehicles and airplanes, fish finder (except marine radar integrated type), PDA, etc.

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Examples: Vehicle/train/ship control system, traffic signals system, traffic information control system, air traffic control system, surgery/operation equipment monitor, disaster/crime prevention system, etc.

The **Specific:** Applications as any failure, malfunction or error of the products might severe cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and developed, designed and manufactured in accordance with the standards or quality assurance program designated by the customer who requires extremely high level reliability and quality.

Examples: Aerospace system (except seat entertainment monitor), nuclear control system, life support system, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.



CONTENTS

INTRODUCTION	2
1. OUTLINE	4
1.1 STRUCTURE AND PRINCIPLE	
1.2 APPLICATION	
1.3 FEATURES	
2. GENERAL SPECIFICATIONS	
3. BLOCK DIAGRAM	
4. DETAILED SPECIFICATIONS	
4.1 MECHANICAL SPECIFICATIONS	
4.2 ABSOLUTE MAXIMUM RATINGS	
4.3 ELECTRICAL CHARACTERISTICS	
4.3.1 LCD panel signal processing board	
4.3.2 LED driver	
4.3.3 Power supply voltage ripple	10
4.3.4 Fuse	10
4.4 POWER SUPPLY VOLTAGE SEQUENCE	11
4.4.1 LCD panel signal processing board	11
4.4.2 LED driver	
4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS	
4.5.1 LCD panel signal processing board	
4.5.2 LED driver	
4.5.3 Positions of socket	
4.5.4 Connection between receiver and transmitter for LVDS	
4.5.5 Input data mapping	
4.6 DISPLAY COLORS AND INPUT DATA SIGNALS	
4.6.1 Combinations of input data signals, FRC and MSL signal	
4.6.2 16,777,216 colors	
4.6.3 262,144 colors	
4.7 DISPLAY POSITIONS	
4.9 INPUT SIGNAL TIMINGS	
4.9.1 Outline of input signal timings	
4.9.2 Timing characteristics	
4.9.3 Input signal timing chart	
4.10 OPTICS	
4.10.1 Optical characteristics	
4.10.2 Definition of contrast ratio	
4.10.3 Definition of luminance uniformity	
4.10.4 Definition of response times	
4.10.5 Definition of viewing angles	
5. ESTIMATED LUMINANCE LIFETIME	27
6. RELIABILITY TESTS	28
7. PRECAUTIONS	
7.1 MEANING OF CAUTION SIGNS	
7.2 CAUTIONS	
7.3 ATTENTIONS	
7.3.1 Handling of the product	
7.3.2 Environment.	
7.3.3 Characteristics	
7.3.4 Others	
8. OUTLINE DRAWINGS	
8.1 FRONT VIEW	
8.2 REAR VIEW	32



1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL8060AC26-52D is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

• For industrial use

1.3 FEATURES

- Wide viewing angle
- High contrast
- ColorXcell technology (Color Enhancement)
- Wide temperature range
- LVDS interface
- Reversible-scan direction
- Selectable 8-bit or 6-bit digital signals for data of RGB
- Long life LED backlight
- LED backlight built in LED driver
- Replaceable lamp for backlight
- Acquisition product for UL60950-1/CSA C22.2 No.60950-1-03 (File number: E170632)
- Compliant with the European RoHS directive (2011/65/EU)





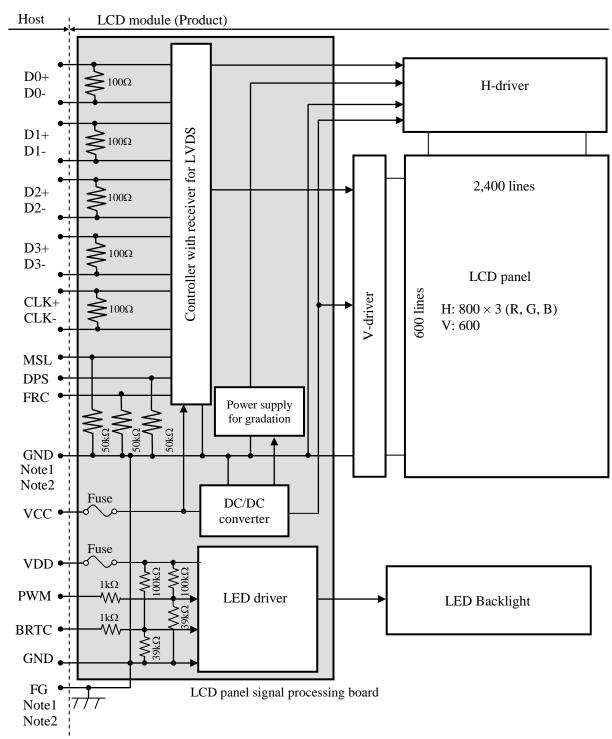
2. GENERAL SPECIFICATIONS

Display area	211.2 (H) × 158.4 (V) mm						
Diagonal size of display	26cm (10.4 inches)						
Drive system	a-Si TFT active matrix						
Display color	16,777,216 colors (At 8-bit input, FRC terminal= High) 262,144 colors (At 6-bit input, FRC terminal= Low or Open)						
Pixel	800 (H) × 600 (V) pixels						
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe						
Dot pitch	$0.088 \text{ (H)} \times 0.264 \text{ (V)} \text{ mm}$						
Pixel pitch	$0.264 \text{ (H)} \times 0.264 \text{ (V)} \text{ mm}$						
Module size	243.0 (W) × 185.1 (H) × 10.5 (D) mm (typ.)						
Weight	430g (typ.)						
Contrast ratio	900:1 (typ.)						
Viewing angle	At the contrast ratio ≥10:1 • Horizontal: Right side 80° (typ.), Left side 80° (typ.) • Vertical: Up side 80° (typ.), Down side 80° (typ.)						
Designed viewing direction	 At DPS= Low or Open: Normal scan Viewing direction without image reversal: Up side (12 o'clock) Viewing direction with contrast peak: Down side (6 o'clock) Viewing angle with optimum grayscale (γ≒2.2): Normal axis (perpendicular) 						
Polarizer surface	Antiglare						
Polarizer pencil-hardness	3H (min.) [by JIS K5600]						
Color gamut	At, LCD panel center 40% (typ.) [against NTSC color space]						
Response time	$Ton+Toff (10\% \longleftrightarrow 90\%)$ 18ms (typ.)						
Luminance	At the maximum luminance control 400cd/m ² (typ.)						
Signal system	LVDS interface (1 port) (Receiver: THC63LVDF84B, THine Electronics Inc. or equivalent) [8-bit/6-bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)]						
Power supply voltage	LCD panel signal processing board: 3.3V LED driver: 12.0V						
Backlight	LED backlight built in LED driver (Replaceable part • Lamp holder set: 104LHS202						
Power consumption	At the maximum luminance control, Checkered flag pattern 4.7W (typ.)						



3. BLOCK DIAGRAM

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Note1: Relation between GND (Signal ground) and FG (Frame ground) in the LCD module is as follows.

GND- FG Connected

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds to be connected together in customer equipment.



4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	$243.0 \pm 0.5 \text{ (W)} \times 185.1 \pm 0.5 \text{ (H)} \times 10.5 \pm 0.5 \text{ (D)}$	Note1	mm
Display area	211.2 (H) × 158.4 (V)	Note1	mm
Weight	430 (typ.), 465 (max.)		QQ

Note1: See "8. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

	Parameter		Symbol	Rating	Unit	Remarks
Power supply	LCD panel signal	processing board	VCC	-0.3 to +3.96	V	
voltage	LED	driver	VDD	-0.3 to +15.0	v	
	Display No		VD	-0.3 to VCC+0.3	V	T. 050C
Input voltage for signals	Function No		VF	-0.3 to VCC+0.3	V	Ta= 25°C
	F 4: 1	C LED 1:	PWM	-0.3 to +5.5	V	
	Function signal	for LED driver	BRTC	-0.3 to +VDD+1	V	
	Storage temperature		Tst	-30 to +80	°C	-
On anating a		Front surface	TopF	-30 to +80	°C	Note3
Operating t	emperature	Rear surface	TopR	-30 to +80	°C	Note4
				≤ 95	%	Ta ≤ 40°C
				≤ 85	%	40°C < Ta ≤ 50°C
	Relative humidity Note5		RH	≤ 55	%	50°C < Ta ≤ 60°C
				≤ 36	%	60°C < Ta ≤ 70°C
				≤ 24	%	70°C < Ta ≤ 80°C
	Absolute humidity Note5		АН	≤ 70 Note6	g/m ³	Ta= 80°C

Note1: D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-

Note2: DPS, FRC and MSL

Note3: Measured at LCD panel surface (including self-heat)

Note4: Measured at LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Water amount at Ta= 80°C and RH= 24%



4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

 $(Ta=25^{\circ}C, Note1)$

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VCC	3.0	3.3	3.6	V	-
Power supply current		ICC	-	320 Note2	480 Note3	mA	at VCC= 3.3V
Permissible ripple voltage		VRP	-	-	100	mVp-p	for VCC
Differential input	High	VTH	-	-	+100	mV	at VCM= 1.2V
threshold voltage	Low	VTL	-100	1	-	mV	Note4
Terminating resistance		RT - 100 -					-
Input voltage for DPS	High	VFH1	0.7VCC	-	VCC	V	CMOS level
signal	Low	VFL1	0	-	0.3VCC	V	CMOS level
Input voltage for FRC	High	VFH2	0.7VCC	-	VCC	V	CMOS level
signal	Low	VFL2	0	-	0.3VCC	V	CMOS level
Input voltage for MSL	High	VFH3	0.7VCC	-	VCC	V	CMOS level
signal	Low	VFL3	0	-	0.3VCC	V	CMOS level
Input current for DPS	High	IFH1	-	-	300	μΑ	
signal	Low	IFL1	-300	-	-	μΑ	-
Input current for FRC	High	IFH2	-	-	300	μΑ	
signal	Low	IFL2	-300	-	-	μΑ	-
Input current for MSL	High	IFH3	-	-	300	μΑ	
signal	Low	IFL3	-300	-	-	μΑ	-

Note1: When designing of the power supply, take the measures for the prevention of surge voltage.

Note2: Checkered flag pattern [by IEC 61747-6]

Note3: Pattern for maximum current

Note4: Common mode voltage for LVDS receiver



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4.3.2 LED driver

(Ta= 25°C, Note1) Parameter Symbol min. typ. max. Unit Remarks V **VDD** 12.0 13.2 Power supply voltage 10.8 370 Power supply current At the maximum IDD 300 mA Note2 Note3 luminance control Permissible ripple voltage **VRPD** 200 mVp-p for VDD High VDFH1 2.0 5.3 V _ Input voltage for PWM signal Low VDFL1 0.8 V _ VDFH2 2.0 VDD V High Input voltage for BRTC signal VDFL2 V Low 0.8 PWM frequency 100 10k Hz Note4, Note5 f_{PWM} DR_{PWM} 1 100 PWM duty ratio % Note6, Note7 tPWH PWM pulse width 1 us

Note1: When designing of the power supply, take the measures for the prevention of surge voltage.

Note2: The power supply lines (VDD and GND) may have ripple voltage during luminance control of LED. There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on. Put a capacitor between the power supply lines (VDD and GND) to reduce the noise if necessary.

Note3: This value excludes peak current such as overshoot current.

Note4: A recommended f_{PWM} value is as follows.

$$f_{PWM} = \frac{2n-1}{4} \times fv$$

(n = integer, fv = frame frequency of LCD module)

Note5: Depending on the frequency used, some noise may appear on the screen, please conduct a thorough evaluation.

Note6: While the BRTC signal is high, do not set the tPWH (PWM pulse width) is less than $1\mu s$. It may cause abnormal working of the backlight. In this case, turn the backlight off and then on again by BRTC signal.

Note7: Regardless of the PWM frequency, both PWM duty ratio and PWM pulse width must be always more than the minimum values.



4.3.3 Power supply voltage ripple

This product works if the ripple voltage levels are over the permissible values as the following table, but there might be noise on the display image.

Power supp	oly voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 100	mVp-p
VDD	12.0V	≤ 200	mVp-p

Note1: The permissible ripple voltage includes spike noise.

4.3.4 Fuse

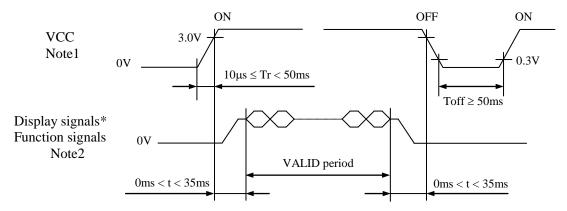
Domomoton		Fuse	Datina	Engin a gramont	Remarks		
Parameter Fuse Type Supplier VCC FCC16152AB KAMAYA ELECTRIC CO., LTD VDD FCC16152AB KAMAYA ELECTRIC CO., LTD	Rating	Fusing current	Kemarks				
VCC	ECC16152 A D	KAMAYA ELECTRIC	1.5A	3.0A			
VCC	FCC10132AB	CO., LTD	36V	3.0A	Note1		
VDD	ECC16152 A D	KAMAYA ELECTRIC	1.5A	3.0A	Note1		
VDD	FCC10132AB	CO., LTD	36V	3.0A			

Note1: The power supply's rated current must be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.



4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel signal processing board



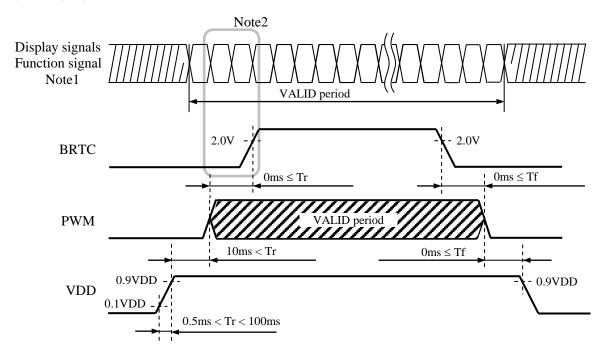
^{*} These signals should be measured at the terminal of 100Ω resistance.

Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 3.0V, there is a possibility that a product does not work due to a protection circuit.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signals (DPS, FRC and MSL) must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

4.4.2 LED driver



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the VALID period of display and function signals, in order to avoid unstable data display.



4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): FI-SE20P-HFE (Japan Aviation Electronics Industry Limited (JAE))
Adaptable plug: FI-S20S (Japan Aviation Electronics Industry Limited (JAE))

Adaptable plug.				:1-3203 (Japa	iii Aviation Electron		. (//					
				Input data signal								
Pin	No.	Symbol	Signal	8-	bit	6-bit	Remarks					
				MAP A	MAP B	0-bit						
1	A	D3+	Pixel data	R0-R1,G0-G1,B0-B1 R6-R7,G6-G7,B6-B7		-	Note1 Note2					
	В	GND	Ground		-	Ground	Note3 Note1					
2	A	D3-	Pixel data	Pixel data R0-R1,G0-G1,B0-B1 R6-R7,G6-G7,B6-B7 -								
	В	GND	Ground		Ground	Note3						
3	3	DPS	Selection of scan direction	High: Low or Open:	Reverse scan Normal scan		Note4					
4	1	FRC	Selection of the number of colors	Hi	gh	Low or Open	Note1 Note5					
5	5	GND	Ground		Ground		Note3					
6	5	CLK+	Pixel clock		Pixel clock		Note2					
7	7	CLK-	I IXEI CIOCK			Note2						
8	3	GND	Ground			Note3						
9)	D2+	Pixel data	B4-B7,DE	B2-B	5 DE	Note2					
1	0	D2-	i ixei uata	D4-D7,DE	D2-B	3,DE	Note2					
1	1	GND	Ground		Ground		Note3					
1:	2	D1+	Pixel data	G3-G7,B2-B3	G1-G5,	R0.R1	Note2					
1	3	D1-	i ixei uata	U3-U7,Б2-Б3	01-03,	,DO-D1	Note2					
1-	4	GND	Ground		Ground		Note3					
1.	5	D0+	Pixel data	D2 D7 C2	DO D	5 CO	Note2					
1	6	D0-	i ixei uată	R2-R7,G2	R0-R	J,UU	note2					
1	7	GND	Ground		Ground		Note3					
1	8	MSL	Selection of LVDS input map	Low or Open	Low or Open	Note5						
1	9	VCC	Power supply		Note3							
20	0	VCC	rower supply			notes						

Note1: See "4.6 DISPLAY COLORS AND INPUT DATA SIGNALS".

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: All VCC and GND terminals should be used without any non-connected lines.

Note4: See "4.8 SCANNING DIRECTIONS".

Note5: See "4.5.4 Connection between receiver and transmitter for LVDS".



4.5.2 LED driver

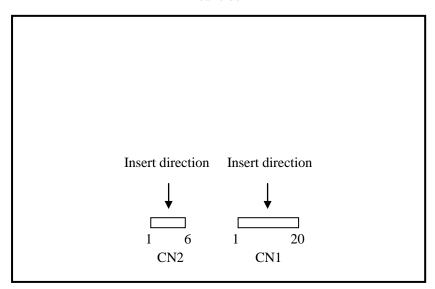
CN2 socket (LCD module side): FI-S6P-HFE (Japan Aviation Electronics Industry Limited (JAE))
Adaptable plug: FI-S6S (Japan Aviation Electronics Industry Limited (JAE))

Pin No.	Symbol	Function	Remarks
1	VDD	Power supply	
2	VDD	Power supply	Note1
3	GND	Ground	Note1
4	GND	Ground	
5	BRTC	Backlight ON/OFF control	High or Open: Backlight ON Low: Backlight OFF
6	PWM	Luminance control	PWM Dimming High or Open: 100% (Max. Luminance)

Note1: All VDD and GND terminals must be connected to appropriate terminals.

4.5.3 Positions of socket

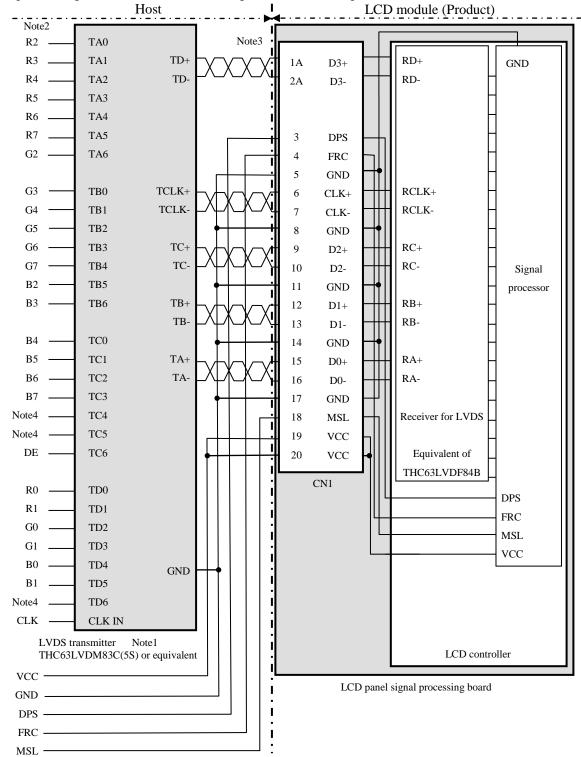
Rear side





4.5.4 Connection between receiver and transmitter for LVDS

(1) Input data signal: 8-bit, MAP A (FRC: High, MSL: Low or Open)



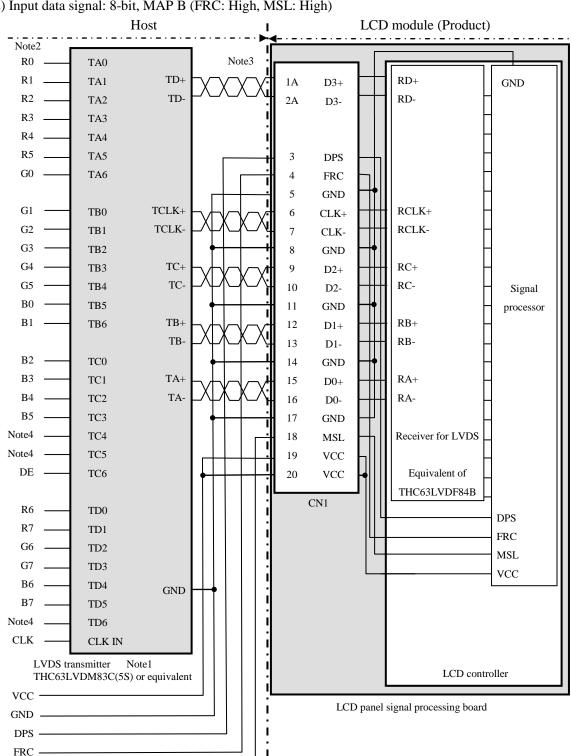
Note1: Recommended transmitter: THC63LVDM83C(5S) (THine Electronics Inc.) or equivalent

Note2: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R7, G7, B7

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep them open to avoid noise problem.



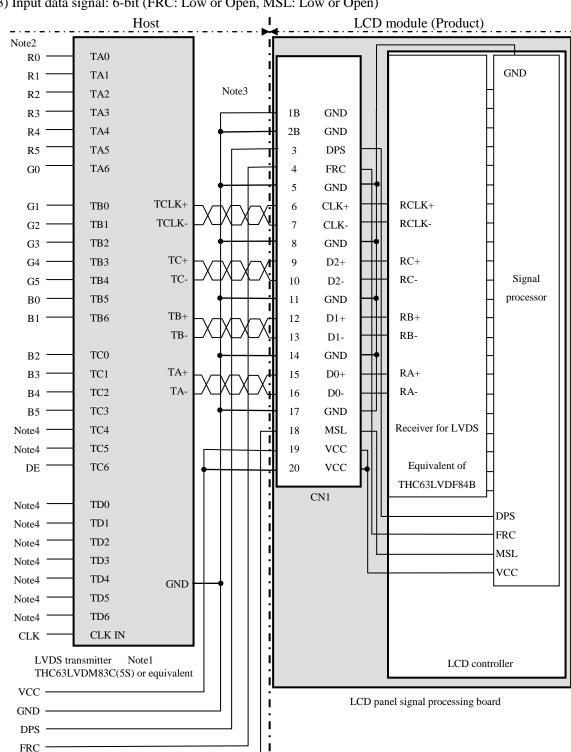


(2) Input data signal: 8-bit, MAP B (FRC: High, MSL: High)

- Note1: Recommended transmitter: THC63LVDM83C(5S) (THine Electronics Inc.) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R7, G7, B7
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep them open to avoid noise problem.



MSL



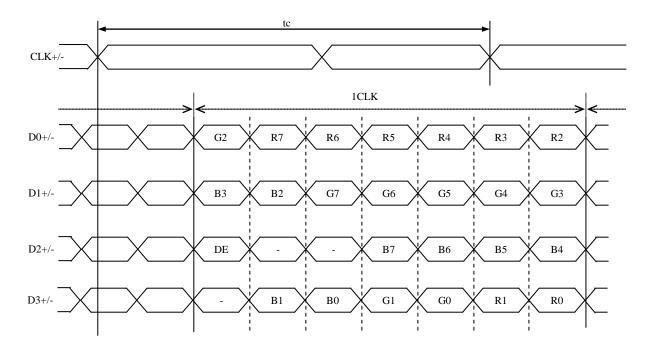
(3) Input data signal: 6-bit (FRC: Low or Open, MSL: Low or Open)

- Note1: Recommended transmitter: THC63LVDM83C(5S) (THine Electronics Inc.) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R5, G5, B5
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD0-6 are not used inside the product, but do not keep them open to avoid noise problem.

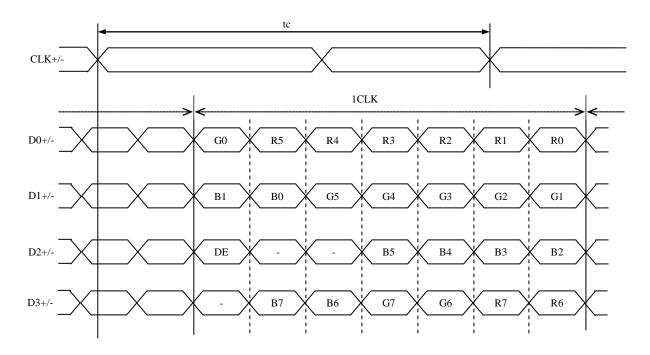


4.5.5 Input data mapping

(1) Input data signal: 8-bit, MAP A

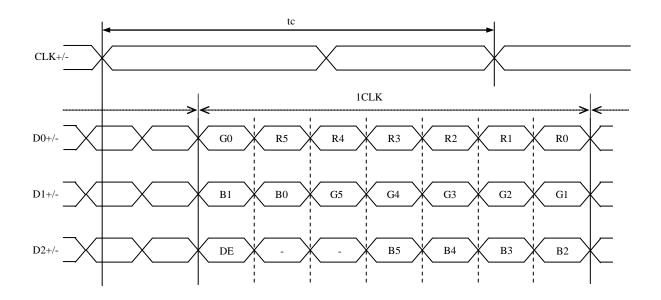


(2) Input data signal: 8-bit, MAP B





(3) Input data signal: 6-bit



4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

4.6.1 Combinations of input data signals, FRC and MSL signal

This product can display 16,777,216 colors and 262,144 colors by combination of input data signals, FRC and MSL signal. See the following table.

72

Combination	Input data signals	Input Data mapping	CN1- Pin No.1 and 2	FRC terminal	MSL terminal	Display colors	Remarks
1	8-bit	MAP A	D3+/-	High	Low or Open	16,777,216	Note1
2	8-bit	MAP B	D3+/-	High	High	16,777,216	Note1
3	6-bit	-	GND	Low or Open	Low or Open	262,144	Note2

Note1: See "**4.6.2 16,777,216 colors**". Note2: See "**4.6.3 262,144 colors**".

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4.6.2 16,777,216 colors

This product can display 16,777,216 colors with 256 gray scales by combination ① or ②. (See "4.6.1 Combinations of input data signals, FRC and MSL signal".)

Also the relation between display colors and input data signals is as follows.

Display	v colors	Data signal (0: Low level, 1: High level) R7 R6 R5 R4 R3 R2 R1 R0 G7 G6 G5 G4 G3 G2 G1 G0 B7 B6 B5 B4 B3 B2 B1																							
Dispins	, colors	R7	R6	R5	R4	R3	R2	R1	R0	G7	7 G6	G5	G4	G3	G2	G1	G0	В7	B6	B5	B4	В3	B2	В1	B0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
lors	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
sic	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
\mathbf{Ba}	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
cale	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	↑				:									:								:			
gra	\downarrow				:									:								:			
S ed	bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
-		1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
e		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
sca	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
ay	↑				:									:							:	:			
Green gray scale	\downarrow				:									:								:			
ree	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
Ö		0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
o		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
cal	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
ay s	↑				:									:							:	:			
Blue gray scale	\downarrow				:									:							:	:			
lue	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
Щ	-	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1



4.6.3 262,144 colors

This product can display 262,144 colors with 64 gray scales by combination ③. (See "**4.6.1 Combinations of input data signals, FRC and MSL signal**".) Also the relation between display colors and input data signals is as follows.

Dieplay	y colors	Data signal (0: Low level, 1: High																	
Dispia	y colors	R 5	R 4	R 3	R 2	R 1	R 0	G5	G4	G3	G2	G 1	G0	B 5	B4	В3	B 2	B 1	B 0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic colors	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
03	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
asic	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
B	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<u>e</u>		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	<u> </u>				:						:					;			
d g	1				:	0			0		:	0	0				:	0	0
Re	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	ר - מ	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0 1	1	0	0	0	0	0	0
y sc	dark ↑	U	U	U		U	U	U	U	U		1	U	U	U	U	·	U	U
Green gray scale	↑																		
sen	v bright	0	0	0	. 0	0	0	1	1	1	. 1	0	1	0	0	0	0	0	0
Gre	bright	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Diack	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
Blue gray scale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	† †		Ü	Ü	:	Ü	Ü	Ü	Ü		:	Ü	Ü	Ü	Ü		:	•	Ü
gra					:			:											
lue	bright	0	0	0	. 0	0	0	0	0	0	. 0	0	0	1	1	1	1	0	1
B	0118	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1



4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

C (0,	0) B					
	<u>.</u>					
C(0, 0)	C(1, 0)	• • •	C(X, 0)	• • •	C(798, 0)	C(799, 0)
C(0, 1)	C(1, 1)	• • •	C(X, 1)	• • •	C(798, 1)	C(799, 1)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	• • •
•	•	•	•	•	•	•
C(0, Y)	C(1, Y)	• • •	C(X, Y)	• • •	C(798, Y)	C(799, Y)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	•
•	•	•	•	•	•	•
C(0, 598)	C(1, 598)	• • •	C(X, 598)	• • •	C(798, 598)	C(799, 598)
C(0, 599)	C(1, 599)	• • •	C(X, 599)	• • •	C(798, 599)	C(799, 599)

4.8 SCANNING DIRECTIONS

The following figures are seen from a front view.

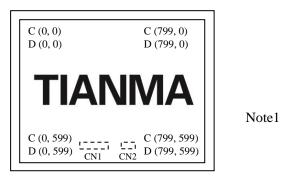


Figure 1. Normal scan (DPS: Low or Open)

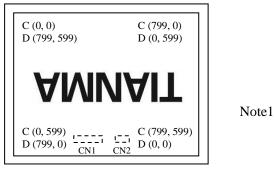


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)

D (X, Y): The data number of input signal for LCD panel signal processing board

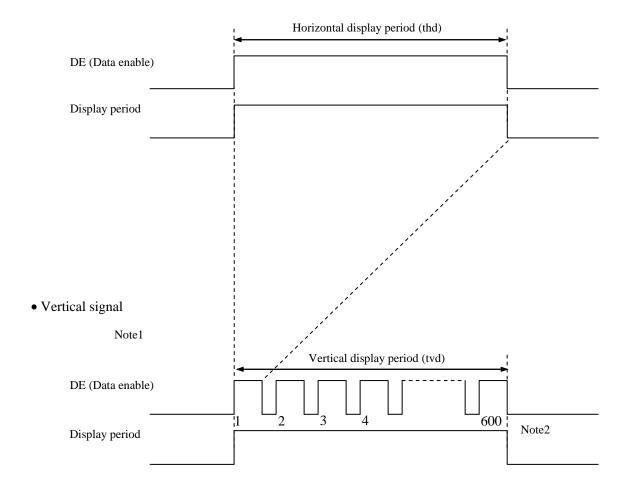


4.9 INPUT SIGNAL TIMINGS

4.9.1 Outline of input signal timings

• Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing.

Note2: See "4.9.3 Input signal timing chart" for the pulse number.



4.9.2 Timing characteristics

(Note1, Note2, Note3)

Parameter			Symbol	min.	typ.	max.	Unit	Remarks	
	Fre	1/tc	34.0	38.362	42.0	MHz	26.067ns (typ.)		
CLK	Du	ty ratio	-				-		
	Rise tim	e, Fall time	-		-		ns	-	
	CLK-DATA	Setup time	-						
DATA	CLK-DATA	Hold time	-		-		ns	-	
	Rise tim	e, Fall time	-	1			ns		
		Cycle	th	24.0	26.693	30.1	μs	37.463kHz (typ.)	
	Horizontal	Cycle	tii	-	1,024	-	CLK	37.403KHZ (typ.)	
		Display period	thd	800		CLK	-		
	***	Cycle	tv	16.1	16.683	17.2	ms	59.94Hz (typ.)	
DE	Vertical (One frame)	Сусіе		-	625	-	Н		
	(one name)	Display period	tvd		600		Н	-	
	CLK-DE	Setup time	-				ns		
	CLK-DE	Hold time	-	-			ns	-	
	Rise tim	e, Fall time	-				ns		

Note1: Definition of parameters is as follows.

tc= 1CLK, th= 1H

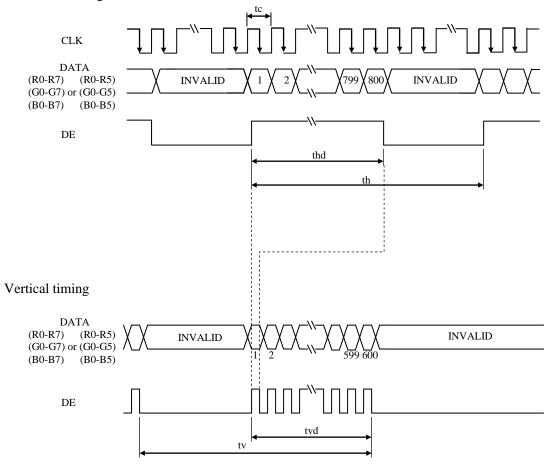
Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).



4.9.3 Input signal timing chart







4.10 OPTICS

4.10.1 Optical characteristics

(Note1, Note2)

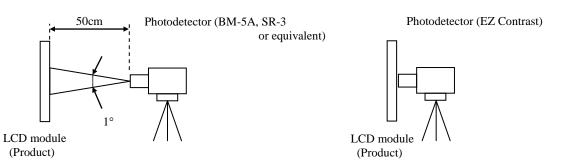
Parameter		Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminance		White at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	L	240	400	-	cd/m ²	BM-5A or equivalent	-
Contrast ra	atio	White/Black at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	CR	500	900	-	-	BM-5A or equivalent	Note3
Luminance uni	formity	White $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	LU	-	1.25	1.4	-	BM-5A or equivalent	Note4
	White	x coordinate	Wx	0.263	0.313	0.363	-		Note5
	wnite	y coordinate	Wy	0.279	0.329	0.379	-		
	Red	x coordinate	Rx	1	0.585	-	-		
Chromaticity		y coordinate	Ry	-	0.350	-	-		
Cilioniaticity	Green	x coordinate	Gx	1	0.358	-	-	SR-3 or	
		y coordinate	Gy	1	0.553	-	-	equivalent	
	Blue	x coordinate	Bx	1	0.158	-	-		
	Blue	y coordinate	By	-	0.140	-	-		
Color gan	nut	θ R= 0°, θ L= 0°, θ U= 0°, θ D= 0° at center, against NTSC color space	С	35	40	-	%		
Dosmonso t	ima	White to Black	Ton	-	3	5	ms	BM-5A or	Note6
Response time		Black to White	Toff	-	15	21	ms	equivalent	Note7
	Right	θ U= 0°, θ D= 0°, CR \geq 10	θR	70	80	-	0		
37::	Left	θ U= 0°, θ D= 0°, CR \geq 10	θL	70	80	-	0	EZ Canto	N-4-0
Viewing angle	Up	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θU	70	80	-	0	EZ Contrast	Note8
	Down	$\theta R=0^{\circ}, \theta L=0^{\circ}, CR \ge 10$	θD	70	80	-	0		

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

 $Ta=25^{\circ}C$, VCC=3.3V, VDD=12.0V, PWM duty ratio: 100%, Display mode: SVGA, Horizontal cycle= 1/37.463kHz, Vertical cycle= 1/59.94Hz, Vertical cycle= Verti

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: See "4.10.2 Definition of contrast ratio".

Note4: See "4.10.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= 28°C Note7: See "**4.10.4 Definition of response times**". Note8: See "**4.10.5 Definition of viewing angles**".

숬



4.10.2 Definition of contrast ratio

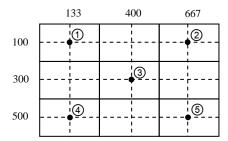
The contrast ratio is calculated by using the following formula.

4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

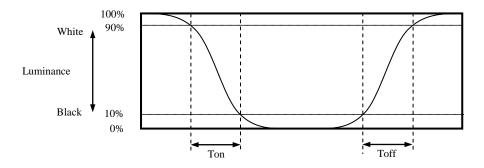
$$Luminance \ uniformity \ (LU) = \ \frac{Maximum \ luminance \ from \ \textcircled{1} \ to \ \textcircled{5}}{Minimum \ luminance \ from \ \textcircled{1} \ to \ \textcircled{5}}$$

The luminance is measured at near the 5 points shown below.



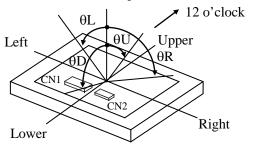
4.10.4 Definition of response times

Response time is measured at the time when the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time when the luminance changes from 90% down to 10%. Also Toff is the time when the luminance changes from 10% up to 90% (See the following diagram.).



4.10.5 Definition of viewing angles

Normal axis (Perpendicular)





5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

	Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit	
	25°C (Ambient temperature of the product) Continuous operation, PWM duty ratio: 100%	100,000	h
LED elementary substance	80°C (Temperature at LCD panel surface and rear shield surface) Continuous operation, PWM duty ratio: 100%	70,000	h

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

Note3: By ambient temperature, the lifetime changes particularly. Especially in case the product works under high temperature environment, the lifetime becomes short.

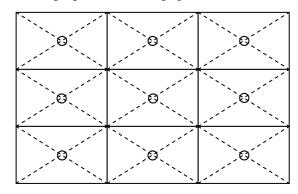


6. RELIABILITY TESTS

Test item	Condition	Judgment Note1
High temperature and humidity (Operation)	① 60 ± 2°C, RH= 90%, 240hours ② Display data is black.	
High temperature (Operation)	 ① 80 ± 3°C, 240hours ② Display data is black. 	
Heat cycle (Operation)	① -30 ± 3°C1hour 80 ± 3°C1hour ② 50cycles, 4 hours/cycle ③ Display data is black.	
Thermal shock (Non operation)	① -30 ± 3°C30minutes 80 ± 3°C30minutes ② 100cycles, 1hour/cycle ③ Temperature transition time is within 5 minutes.	No display malfunctions
ESD (Operation)	 ① 150pF, 150Ω, ±10kV ② 9 places on a panel surface Note2 ③ 10 times each place at 1 sec interval 	
Dust (Operation)	 ① Sample dust: No. 15 (by JIS-Z8901) ② 15 seconds stir ③ 8 times repeat at 1 hour interval 	
Vibration (Non operation)	 5 to 100Hz, 19.6m/s² 1 minute/cycle X, Y, Z directions 120 times each direction 	No display malfunctions
Mechanical shock (Non operation)	① 539m/ s², 11ms ② ±X, ±Y, ±Z directions ③ 5 times each direction	No physical damages

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.





7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

7.2 CAUTIONS



* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 539m/s² and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6 N (\$\phi16mm jig))

7.3 ATTENTIONS /!

7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- 3 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ④ The torque for product mounting screws must never exceed 0.294N·m. Higher torque might result in distortion of the bezel.
- ⑤ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ⑤ Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.
- ② Do not push or pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.



7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- 3 Do not operate in high magnetic field. If not, circuit boards may be broken.
- ④ This product is not designed as radiation hardened.

7.3.3 Characteristics

The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

7.3.4 Others

- ① All VCC, VDD and GND terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing lamp holder set.
- 4) Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to TMJ.
- (5) The information of China RoHS (II) six hazardous substances or elements in this product is as follows.

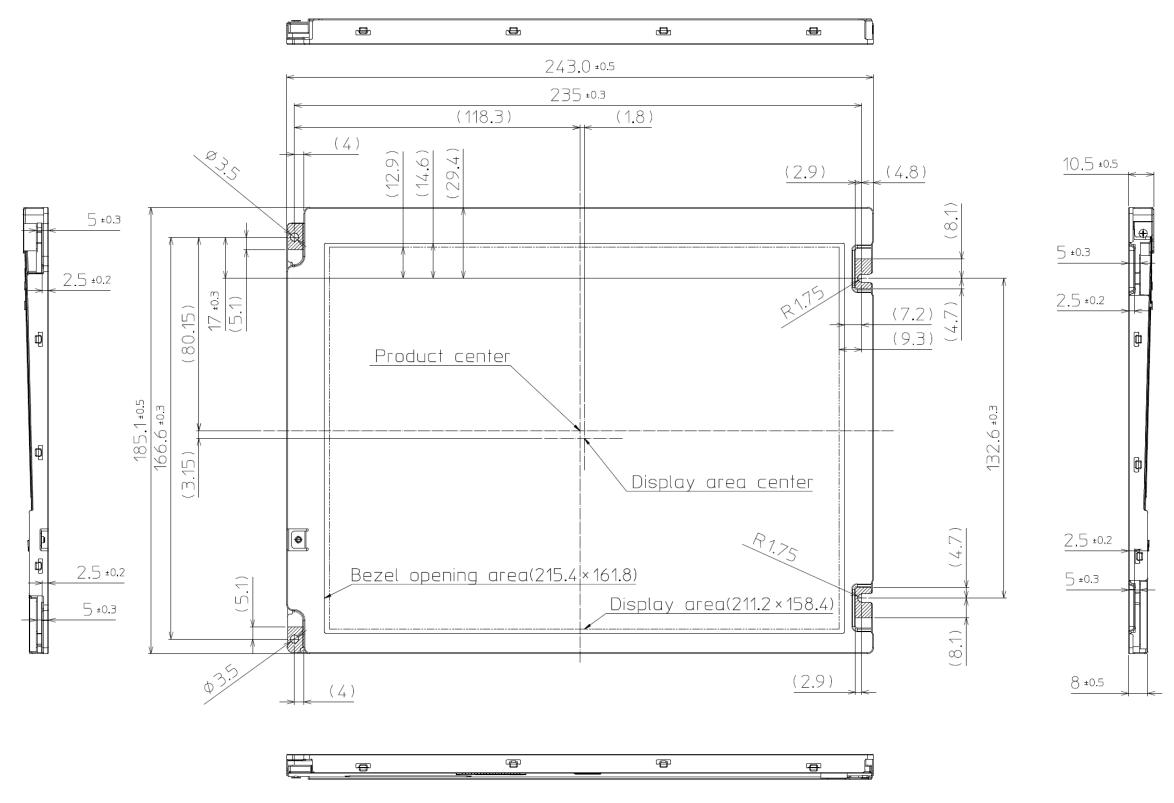
China RoHS (II) six hazardous substances or elements								
Lead (Pb)	Mercury (Hg)	Cadmium (Cd)	Hexavalent Chromium (Cr VI)	Polybrominated Biphenys (PBB)	Polybrominated Biphenyl Ethers (PBDE)			
×	0	0	0	0	0			

- Note1: (): This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of GB/T26572-2011 standard regulation.
 - X: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of GB/T26572-2011 standard regulation.



8. OUTLINE DRAWINGS

8.1 FRONT VIEW



Note1: The values in parentheses are for reference.

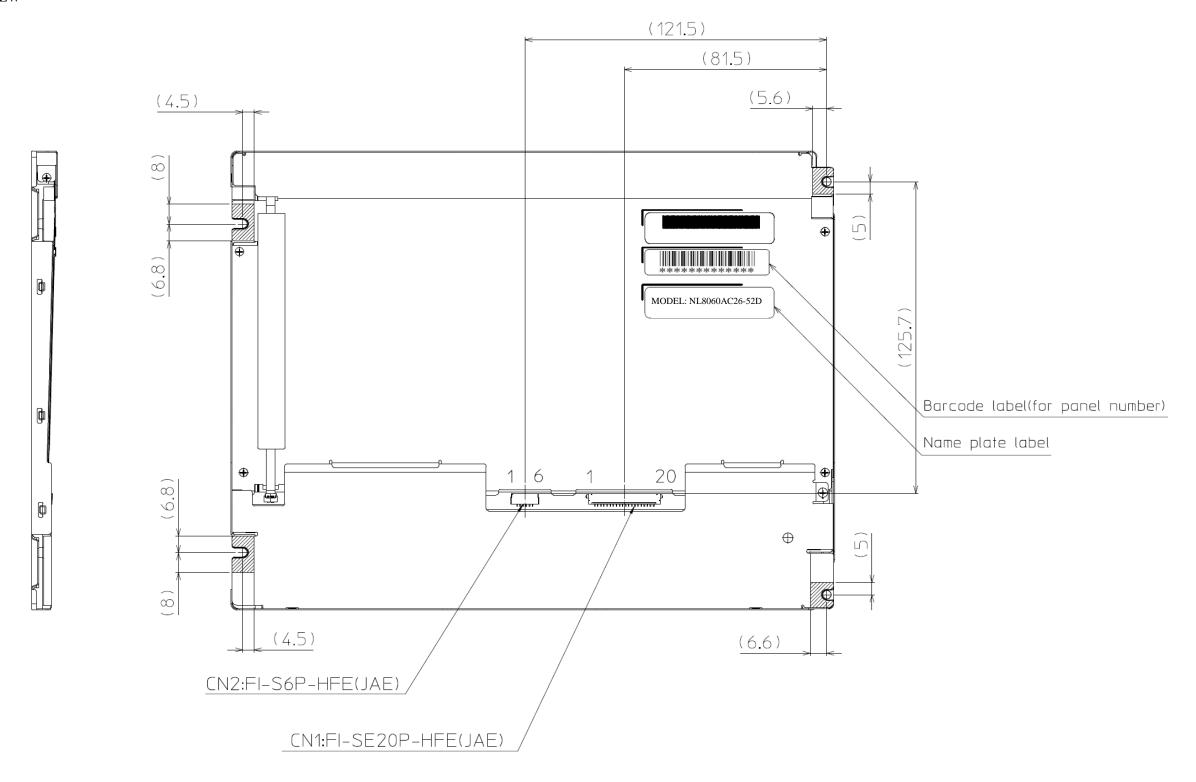
Note2: The torque for product mounting screws must never exceed 0.294N·m.

Note3: Mounting hole portions (4 pieces)

Unit: mm



8.2 REAR VIEW



Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.294N·m. Note3: Mounting hole portions (4 pieces)

Unit: mm