

CARGA DE PLANTILLAS OSC



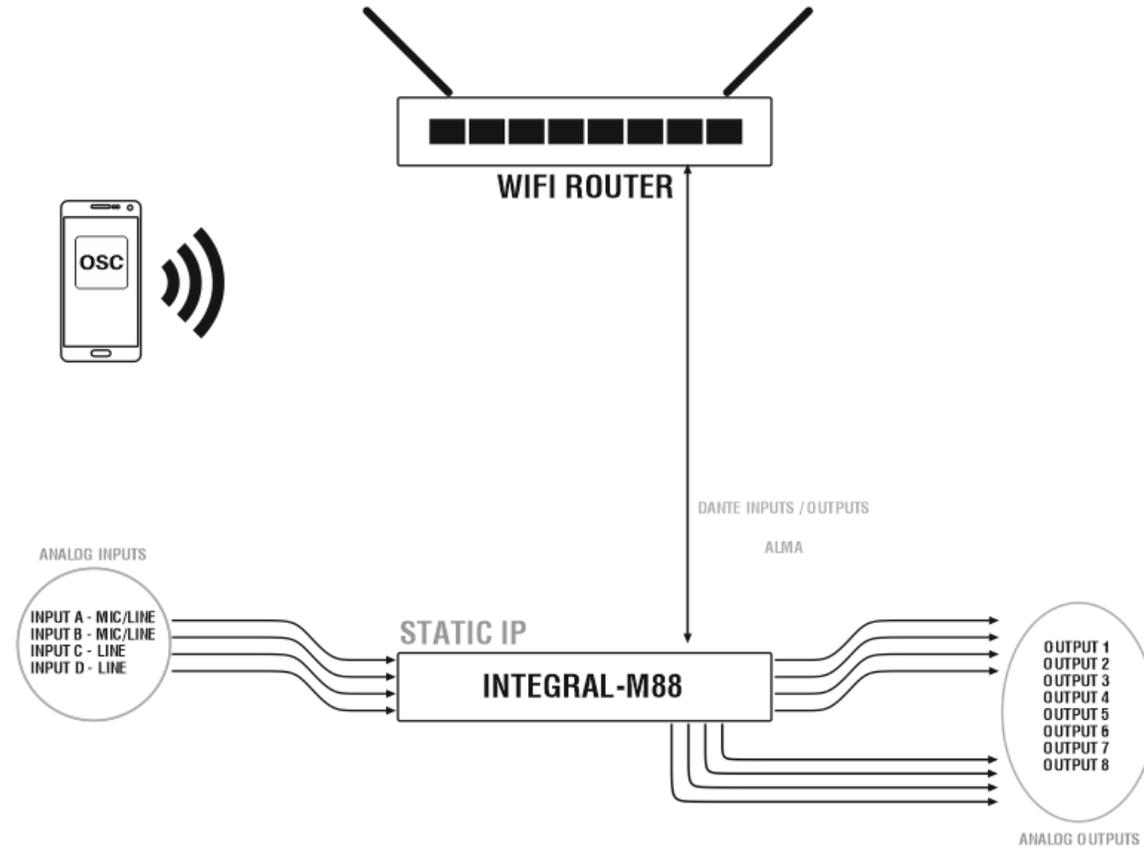
SOUND WITH SOUL

OSC

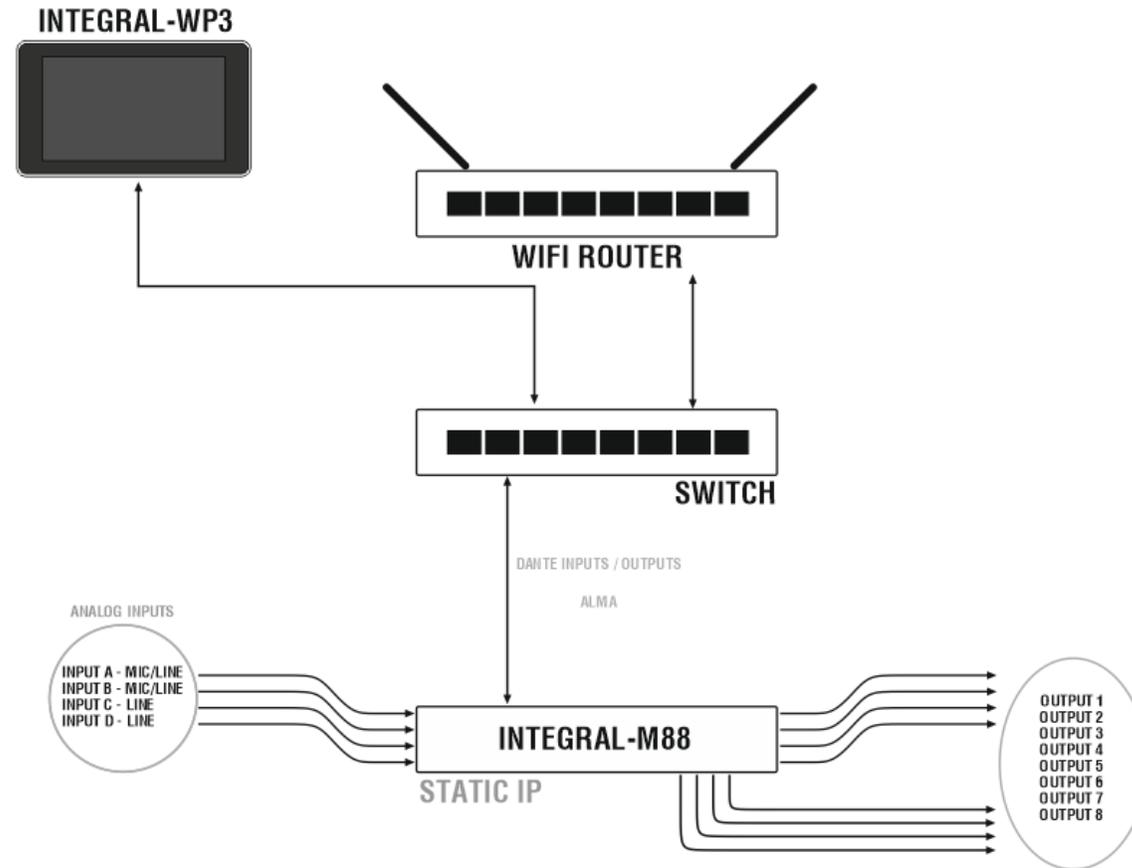
- **ESPECIFICACIÓN DE TRANSPORTE DE DATOS PARA COMUNICACION EN TIEMPO REAL ENTRE APLICACIONES Y HARDWARE**
- **PROPORCIONA CONTROL SOBRE PARÁMETROS BÁSICOS COMO GANANCIAS, MUTES Y RE-LLAMADA DE PRESETs. NO ES NECESARIO USAR ALMA.**
- **DISPOSITIVOS INTEGRAL-MA & M88 PUEDEN SER CONTROLADOS DESDE TABLETS / SMARTPHONES O PANELES INTEGRAL-WP3**
- **SOFTWARE: TOUCHOSC**
- **DAS AUDIO PROPORCIONA PLANTILLAS:**
 - **TABLETS/SMARTPHONES**
 - **INTEGRAL-WP3**

- IPad-M88v2.tosc
- IPad-MAv2.tosc
- Smartphone-M88v2.tosc
- Smartphone-MAv2.tosc
- WP3-M88v2.tosc
- WP3-MAv2.tosc

OSC Y SMARTPHONES (TABLETS)



OSC E INTEGRAL-WP3



CARGA DE PLANTILLAS I (TABLET/SMARTPHONE)

- CONECTAR PC Y SMARTPHONE A LA MISMA RED WiFi!!!

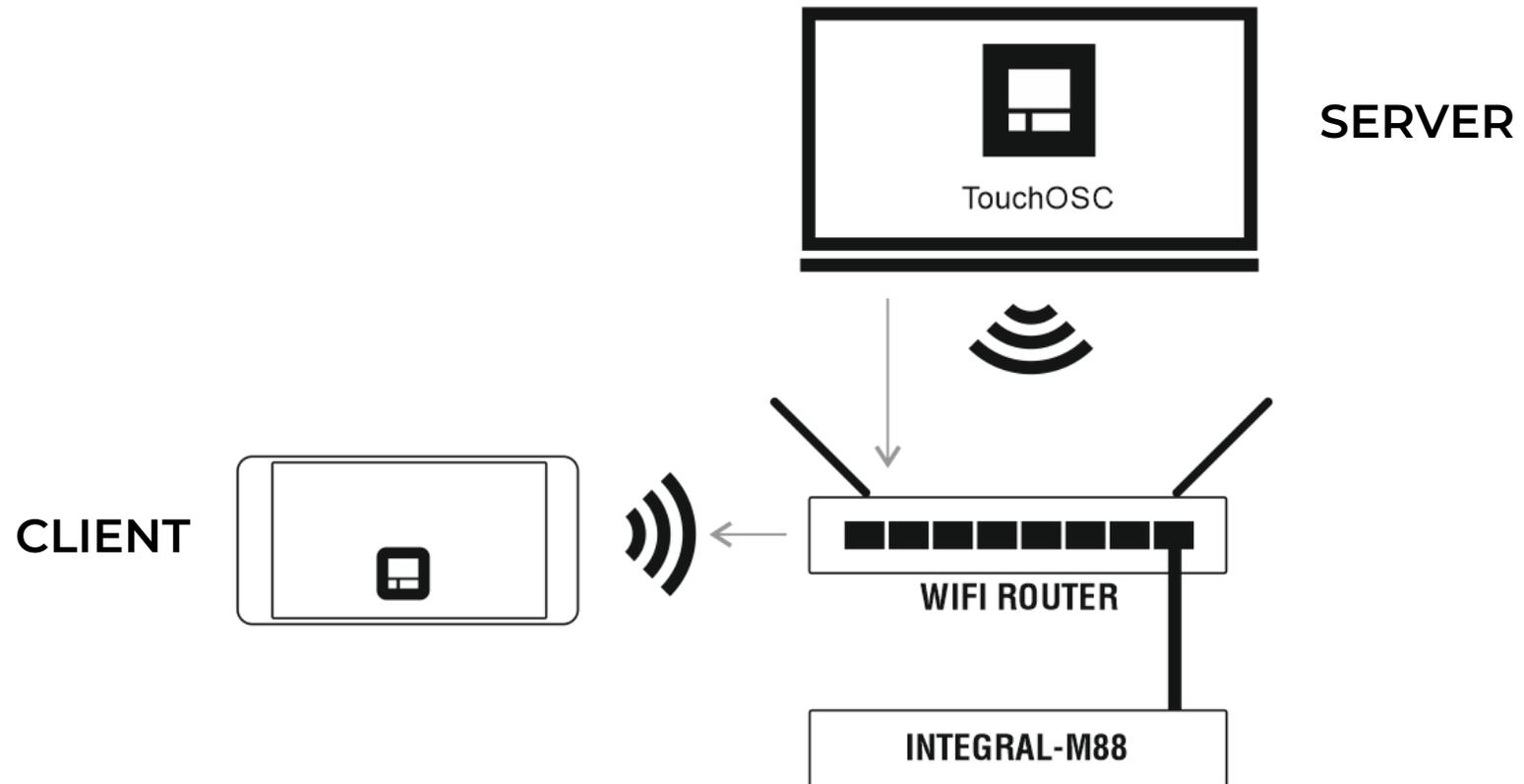
- PC

- DESCARGAR TOUCHOSC
1.0.7.117 <https://hexler.net/touchosc>
- ABRIR TOUCHOSC
- ABRIR ARCHIVO (PLANTILLA)
- DEFINIR PC COMO SERVIDOR

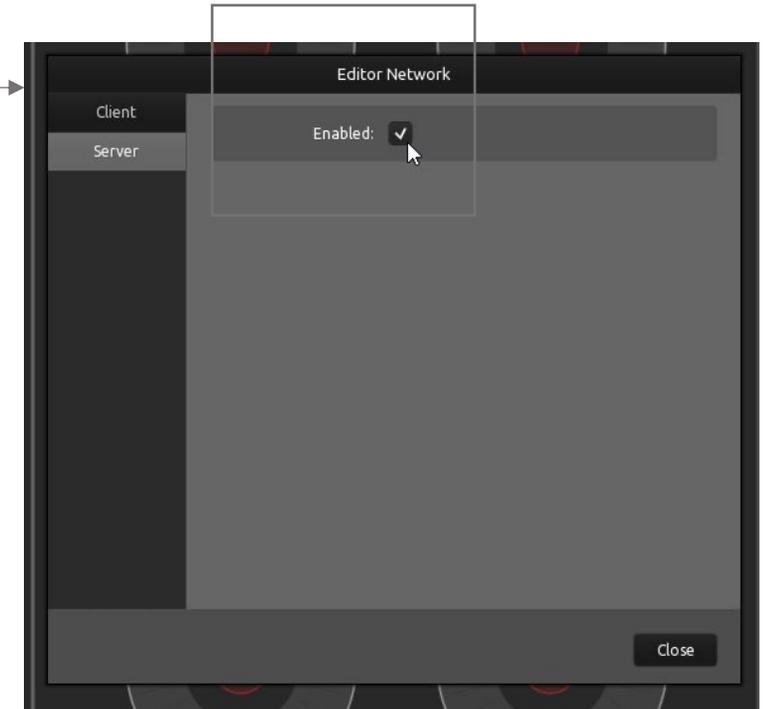
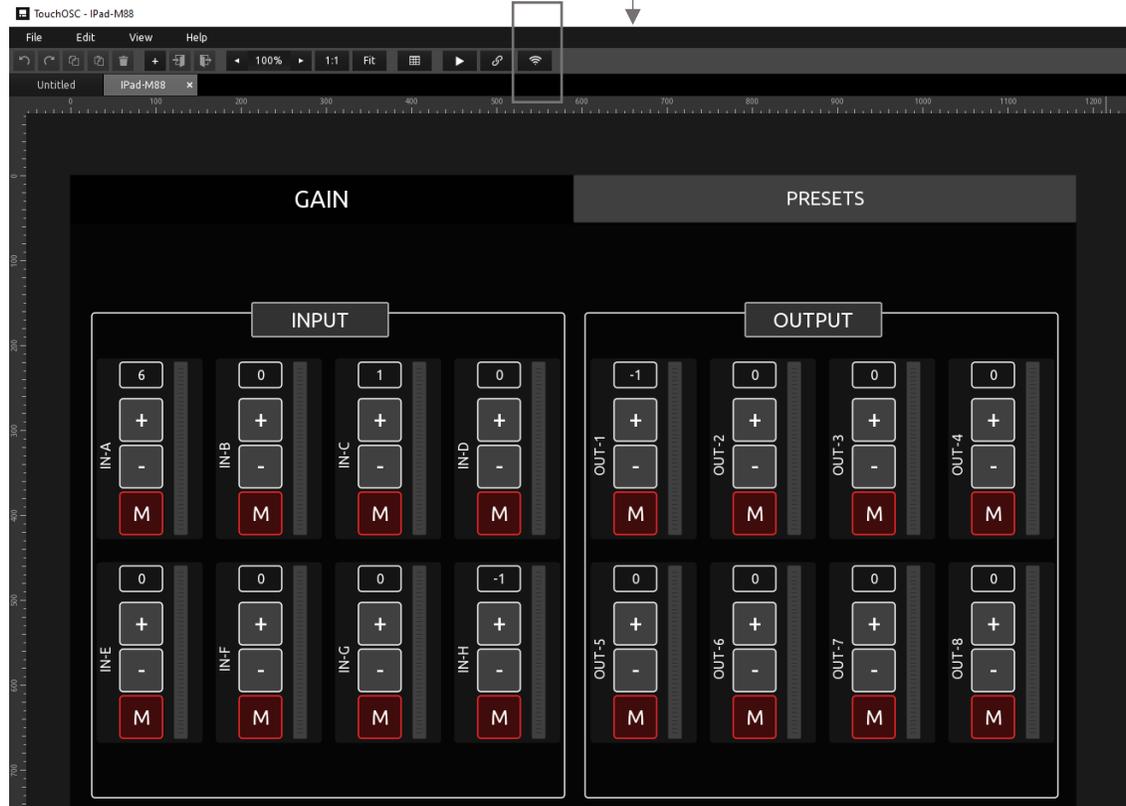
- SMARTPHONE / TABLET

- DESCARGAR TOUCHOSC DEL STORE
- LANZAR TOUCHOSC APP
- DEFINIR TABLET COMO CLIENT
- SELECCIONAR EL SERVIDOR (PC) Y CARGAR LA PLANTILLA EN LA TABLET
- INTRODUCIR LA IP (FIJA) DEL DISPOSITIVO INTEGRAL-M88/MA A CONTROLAR
- PLAY

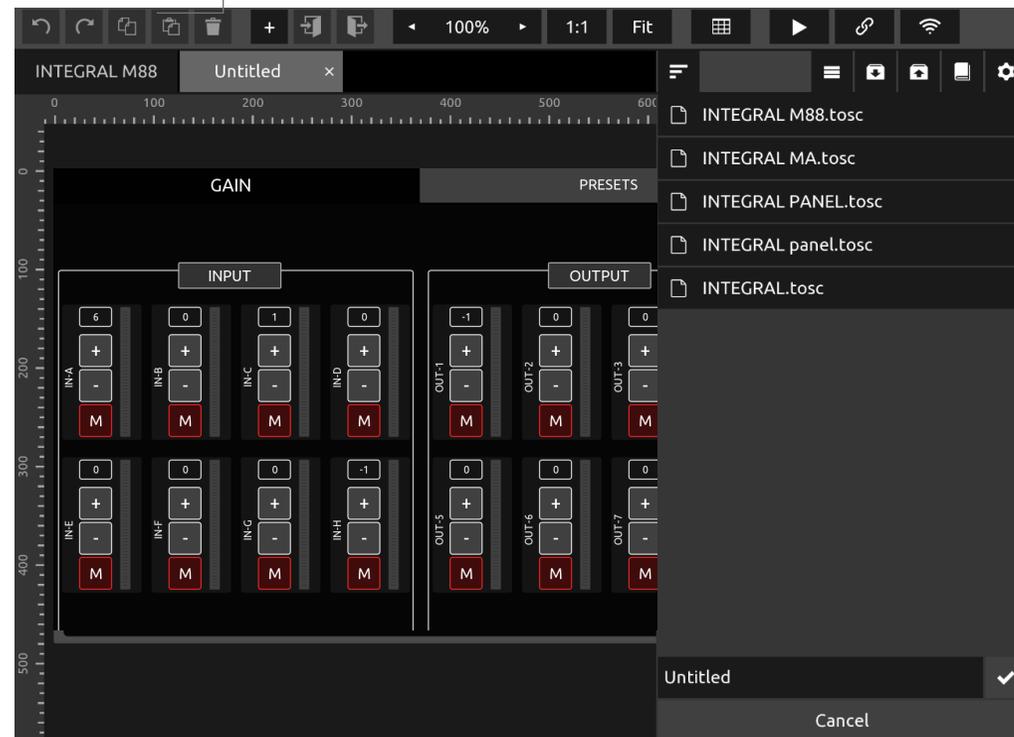
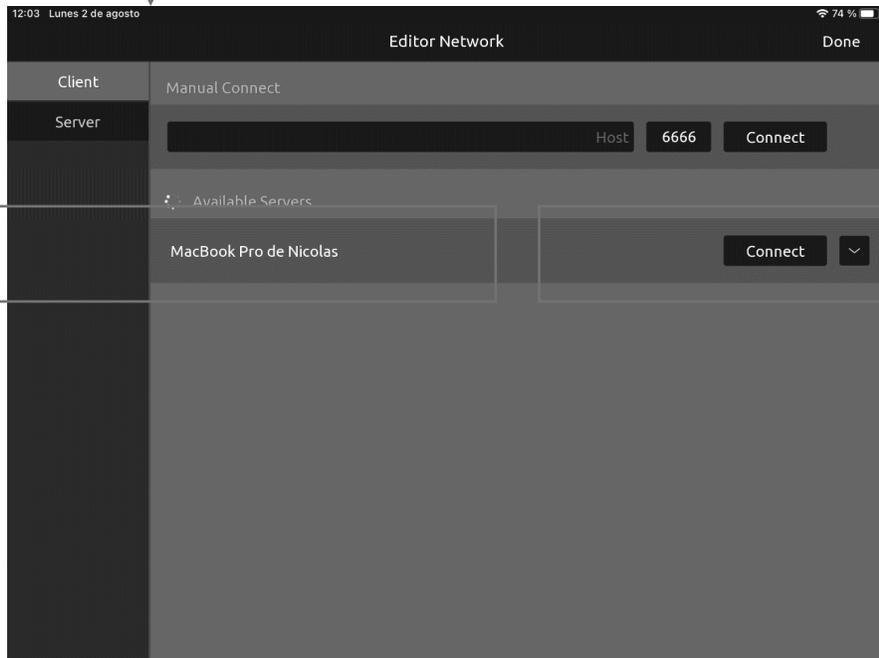
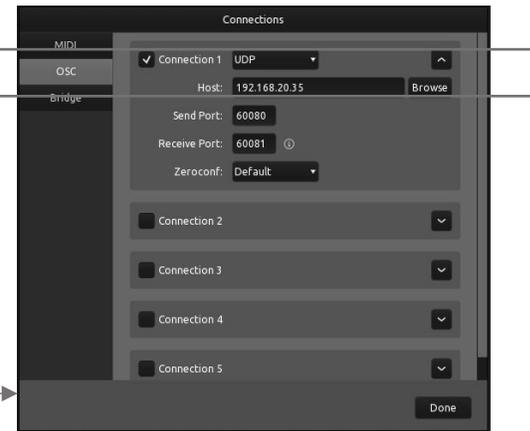
CARGA DE PLANTILLAS II



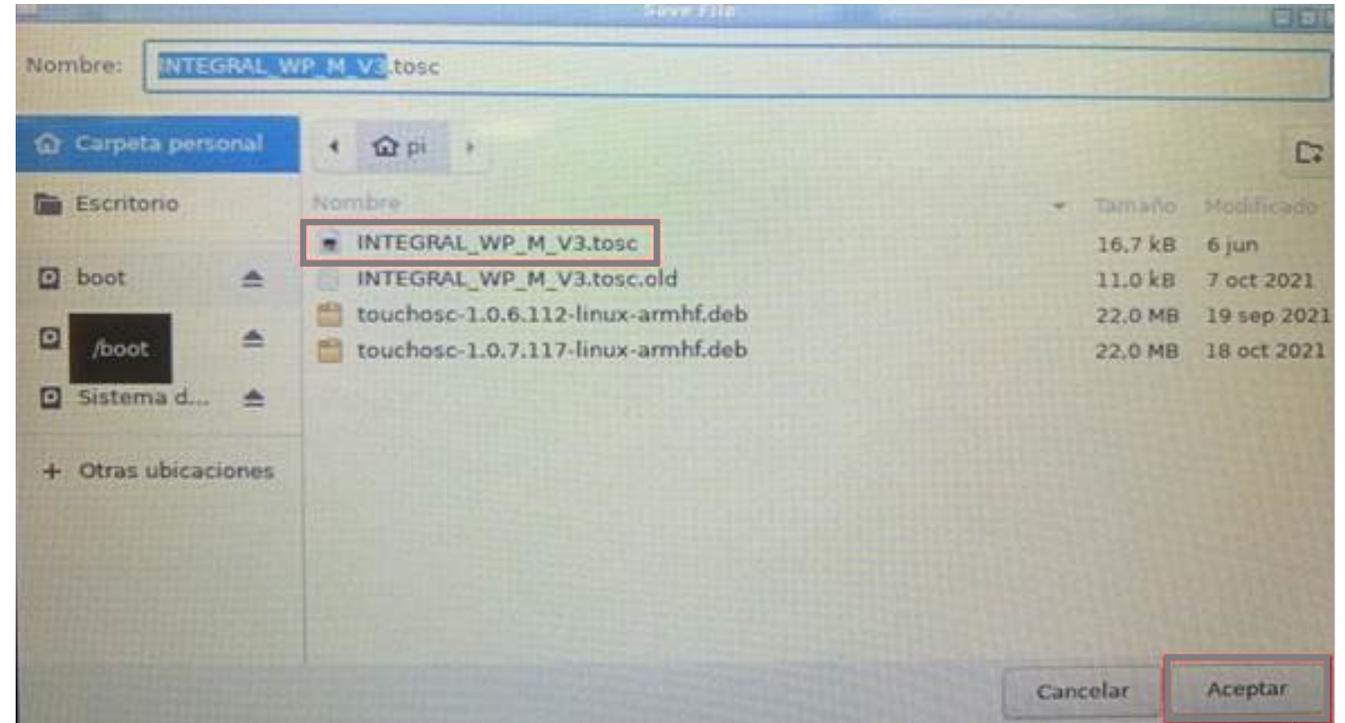
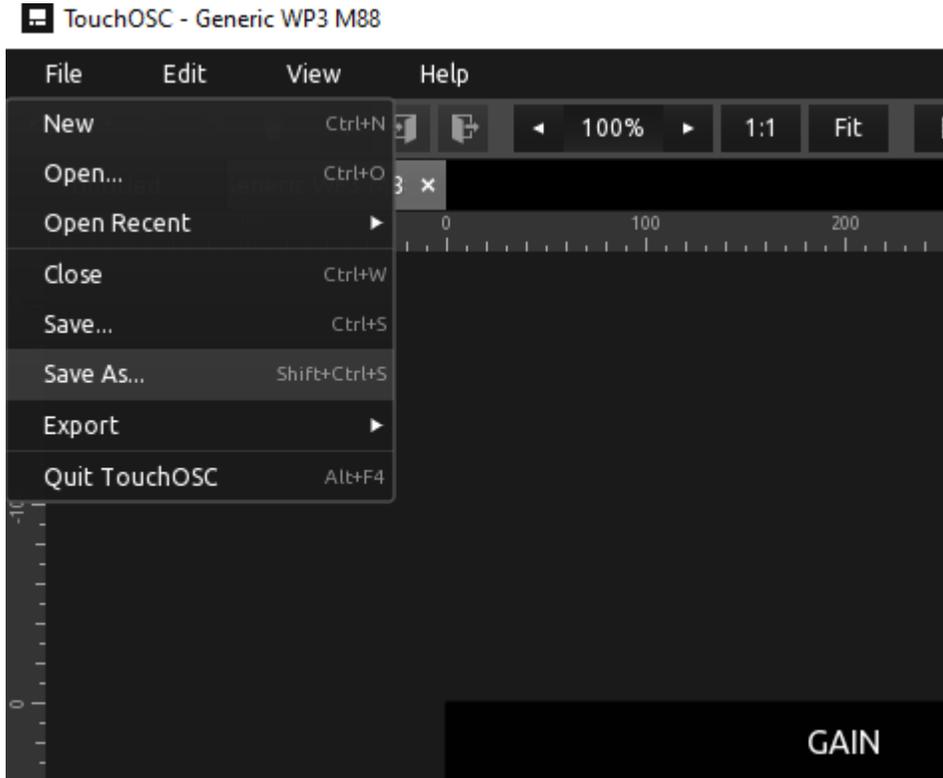
CARGA DE PLANTILLAS III - PC



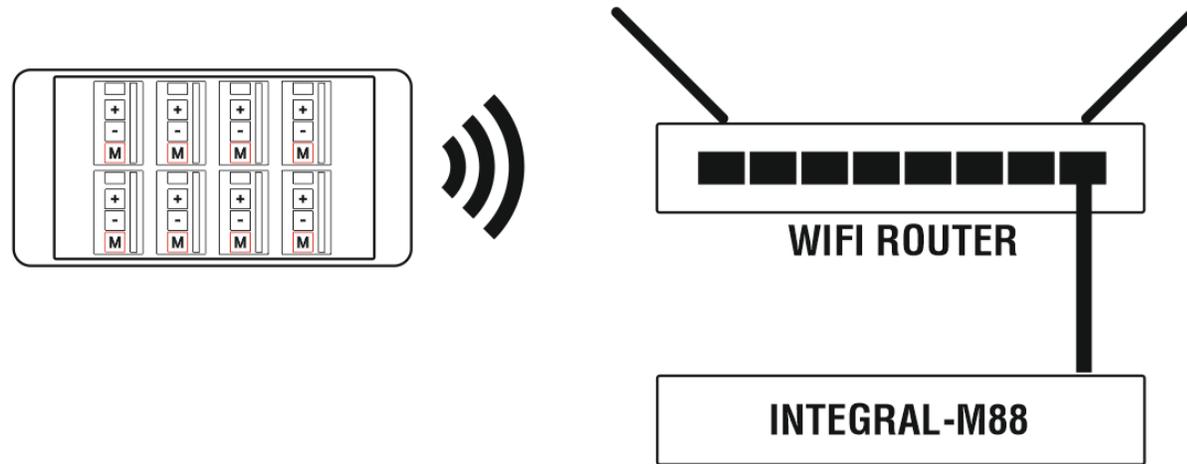
CARGA DE PLANTILLAS IV - TABLET



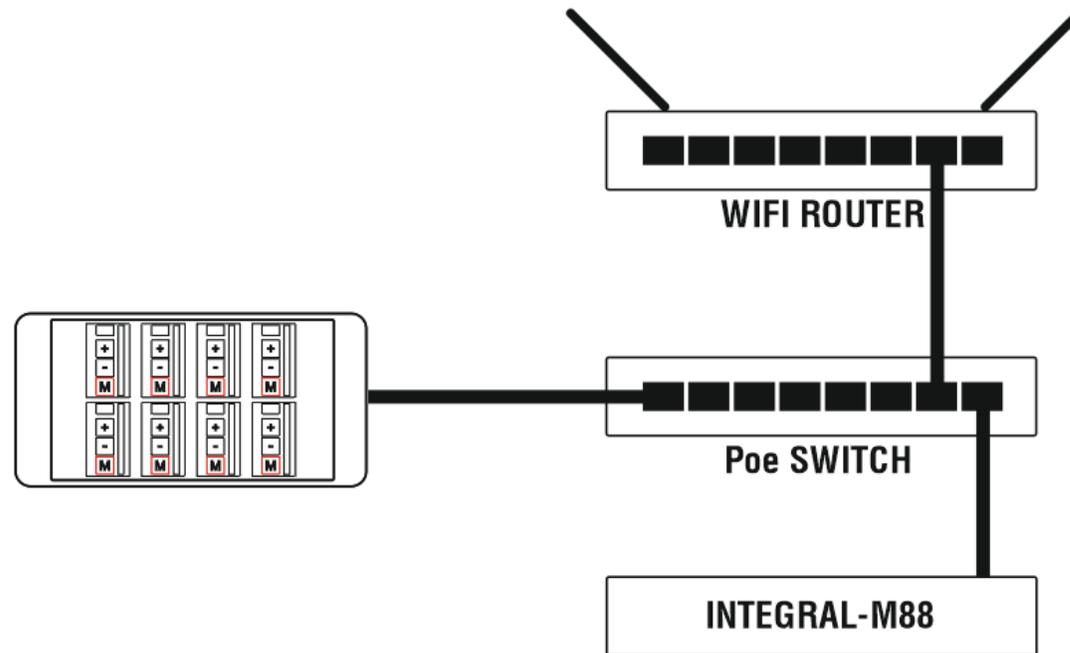
GUARDAR PLANTILLA EN WP3



OSC CONTROL – ESQUEMA PARA TABLET / SMARTPHONE



OSC CONTROL – ESQUEMA PARA WP3



OSC PARÁMETROS DE CONTROL

The image displays a control interface for an oscilloscope, divided into two main sections: **GAIN** and **PRESETS**. The interface is organized into a grid with two rows: **OUTPUT** and **INPUT**.

GAIN Section:

- IN-A:** Includes a '0' button, a '+' button, a '-' button, and a red 'M' button.
- IN-B:** Includes a '0' button, a '+' button, a '-' button, and a red 'M' button.
- IN-C:** Includes a '0' button, a '+' button, a '-' button, and a red 'M' button.
- IN-D:** Includes a '0' button, a '+' button, a '-' button, and a red 'M' button.

PRESETS Section:

- IN-E:** Includes a '0' button, a '+' button, a '-' button, and a red 'M' button.
- IN-F:** Includes a '0' button, a '+' button, a '-' button, and a red 'M' button.
- IN-G:** Includes a '0' button, a '+' button, a '-' button, and a red 'M' button.
- IN-H:** Includes a '0' button, a '+' button, a '-' button, and a red 'M' button.

At the bottom right, there is a red square labeled **Lock**.

OSC CONTROL PARAMETERS

The image shows a screenshot of an OSC control interface. At the top, there are two tabs: "GAIN" and "PRESETS". The "GAIN" tab is currently selected. Below the tabs, there is a large rectangular box containing the text "NO NAME". Underneath this box, the interface is organized into two columns, each with a header "Preset" and "Label". The first column contains four rows, each with a "Preset" box labeled "PRESET 1" through "PRESET 4" and a corresponding "Label" box containing the word "Empty". The second column also contains four rows, each with a "Preset" box labeled "PRESET 5" through "PRESET 8" and a corresponding "Label" box containing the word "Empty". In the bottom right corner of the interface, there is a red square icon with the word "Lock" written below it.

GAIN		PRESETS	
NO NAME			
Preset	Label	Preset	Label
PRESET 1	Empty	PRESET 5	Empty
PRESET 2	Empty	PRESET 6	Empty
PRESET 3	Empty	PRESET 7	Empty
PRESET 4	Empty	PRESET 8	Empty

Lock

